

**Lectures**

**THE LARGE SCALE  
DISTRIBUTION OF GALAXIES**

**Observational facts**

# Lecture plan

Part 1: Deep large scale galaxy surveys

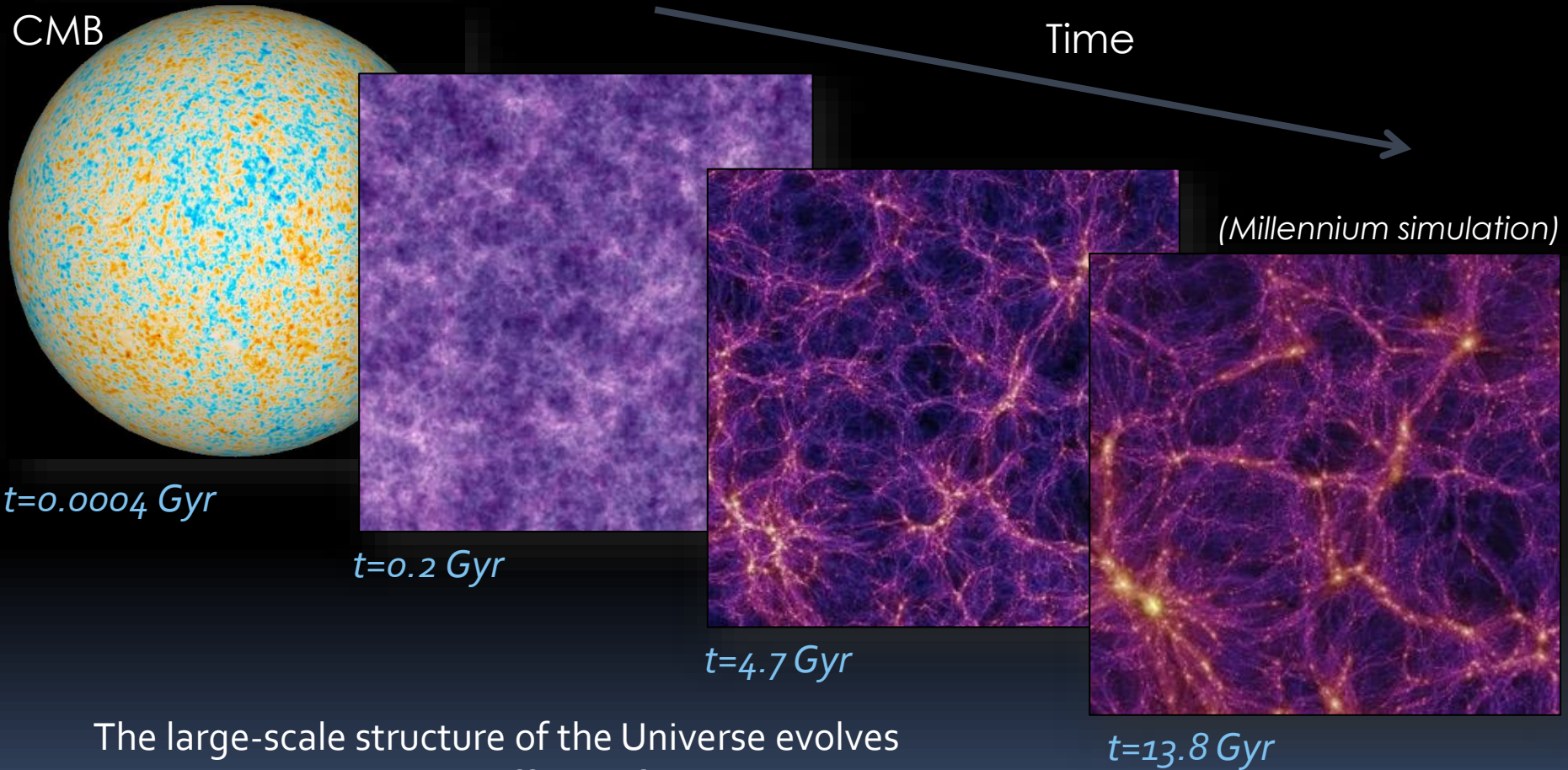
Part 2: The Universe on large scales

- Large scale structures observations
- Measuring clustering: the correlation function (and power spectrum)

Part 3: Baryon Acoustic Oscillations and Redshift space distortions

Part 4: The Euclid Surveys and galaxy clustering

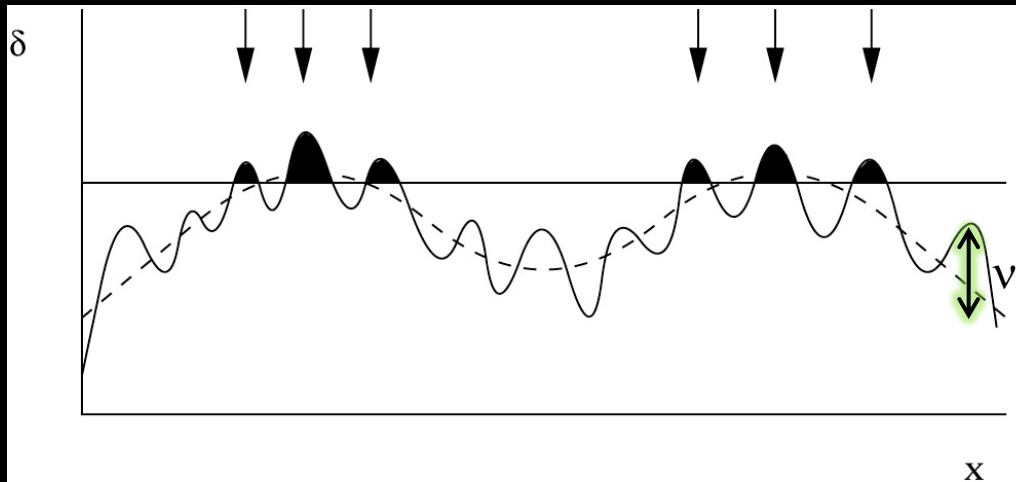
# Building of the LSS



The large-scale structure of the Universe evolves through the competing effects of cosmological expansion and structure growth

# Halo & galaxy bias

- Classical picture



*Kaiser 1984  
 Bardeen et al. 1986  
 Cole & Kaiser 1989  
 Mo & White 1996*

- Large-scale density fluctuations modulate the number density of local density peaks, bringing the highest above the critical density for collapse ( $\delta_c = 1.686$  in EdS model)
- Halo large-scale bias described as  $b = 1 + (\nu^2 - 1) / \delta_c$ : rare objects (most massive) exhibit a higher bias

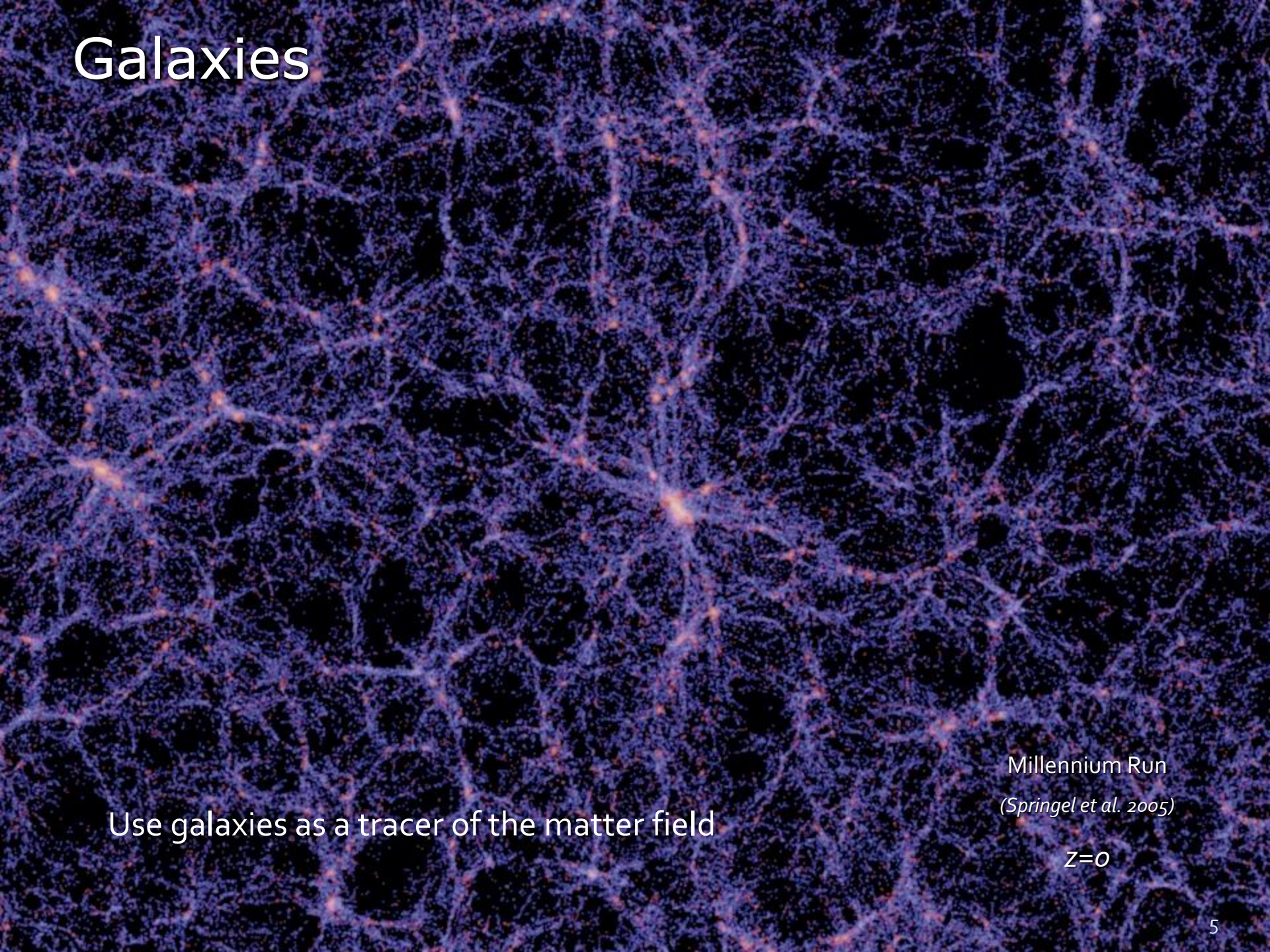
*But, halo ↔ galaxy?*

- Large-scale linear bias:  $b \equiv \delta_g / \delta$ 
  - Valid only on large scales

*From de la Torre (Les Houches 2016)*



# Galaxies



Use galaxies as a tracer of the matter field

Millennium Run  
(Springel et al. 2005)

$z=0$



## Part 1

# DEEP LARGE SCALE GALAXY SURVEYS: METHODS

# Outline

1. Designing a deep survey
2. Instruments for deep surveys
3. Observational methods
4. Data processing
5. Databases and information systems
6. Comparing surveys

# Cosmological probes

- Measurements sensitive to the « cosmological parameters » of the world model
  - Geometry: standard rods
  - Content: mass of the different components
- Need to combine several cosmological probes to fully constrain the full set of parameters

**Probes → Surveys**  
**(Euclid = a BIG survey)**



# What are “deep surveys” ?

**Deep galaxy surveys** are observations of a part of the sky, assembling representative samples of galaxies from well defined selection criteria

Two types of complementary surveys:

- Deep photometric surveys
- Deep spectroscopic redshift surveys

Surveys rely on **large number statistics**

Surveys are used for:

- Galaxy formation and evolution
- Measuring cosmological parameters

# Surveys = polls

- Ask the opinion of 1 person: always wrong
- Ask 10 persons: strong biases
- Ask 100 persons: some biases
- Ask 1000 persons: average is probably close to truth
- ...
- Votes from the whole population make the truth

 Need large samples

# Designing a survey

- Science goals & strategy
- Survey parameter space
- Instrumentation
- Survey examples

# How are galaxy surveys designed ?

The 'Wedding cake' approach



Deep / small field

Medium / large field

Shallow / all-sky



# Some Principles

- Surveys need to be unbiased
    - Volume, luminosity/mass, type, environment...
    - Proper photometric catalogs
  - Statistically robust
  - Complete census
- Selection function control
    - Apriori hypotheses
    - Large deep imaging surveys
  - Large samples
  - Multi-wavelength

2 types of surveys: photometric and spectroscopic

# Science goals: the starting point

- What are the science questions addressed by the survey ?
- What are the measurements to be performed ?
- What is the desired accuracy ?

*Cosmology-clustering:*

*BAO*

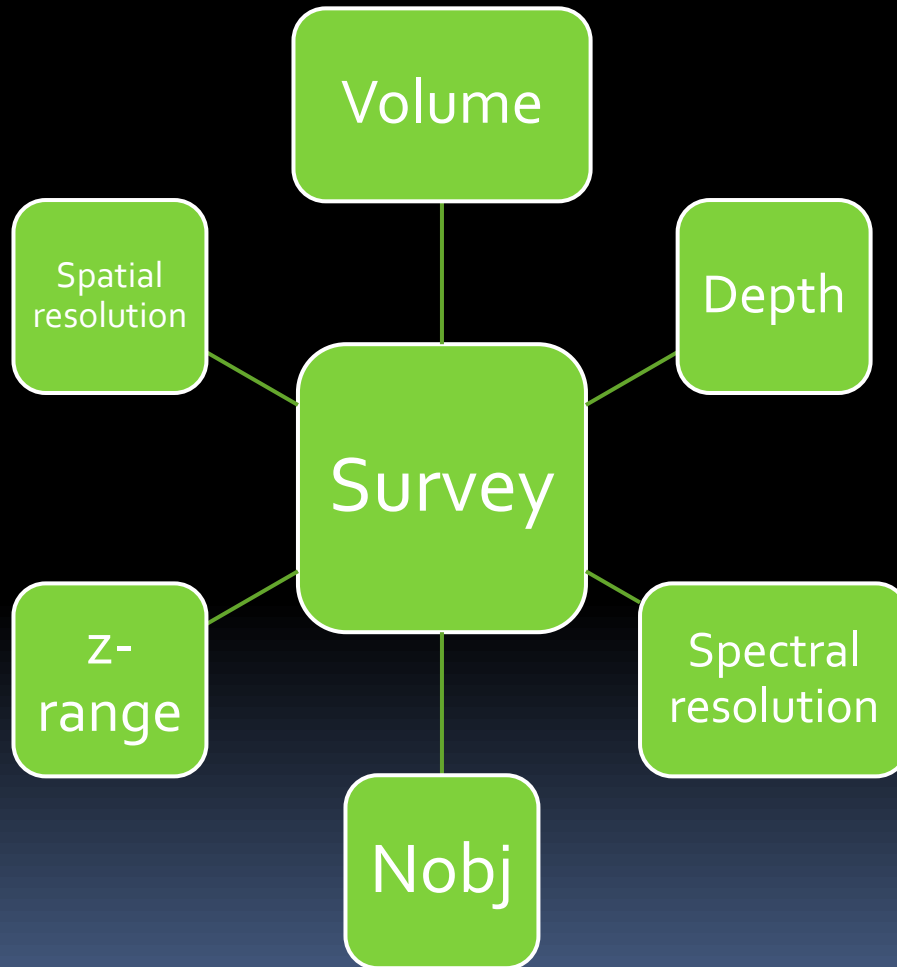
*RSD*

*Cosmology: SNe, WL, Clusters...*

*Galaxy formation & evolution:  
Merging, accretion, feedback,...*

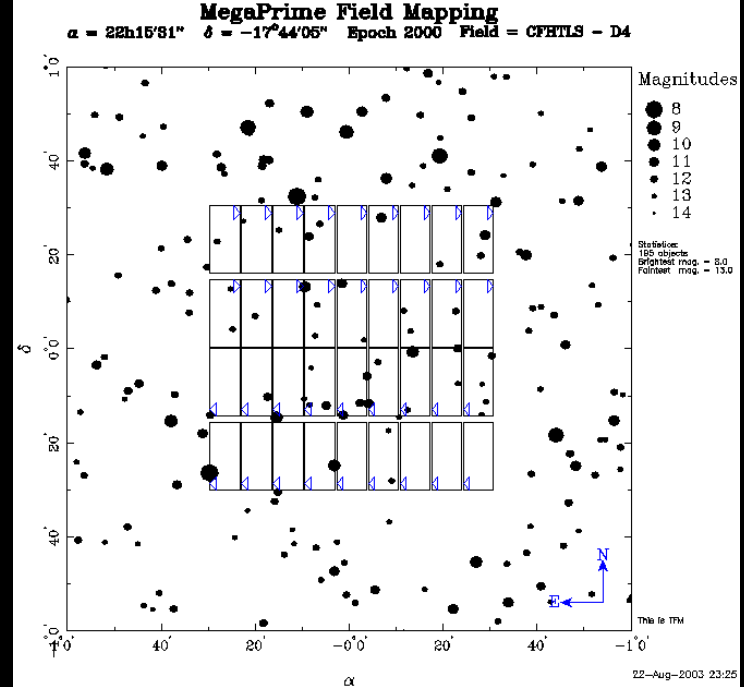
*As a function of  $z$ ...*

# Survey parameter space

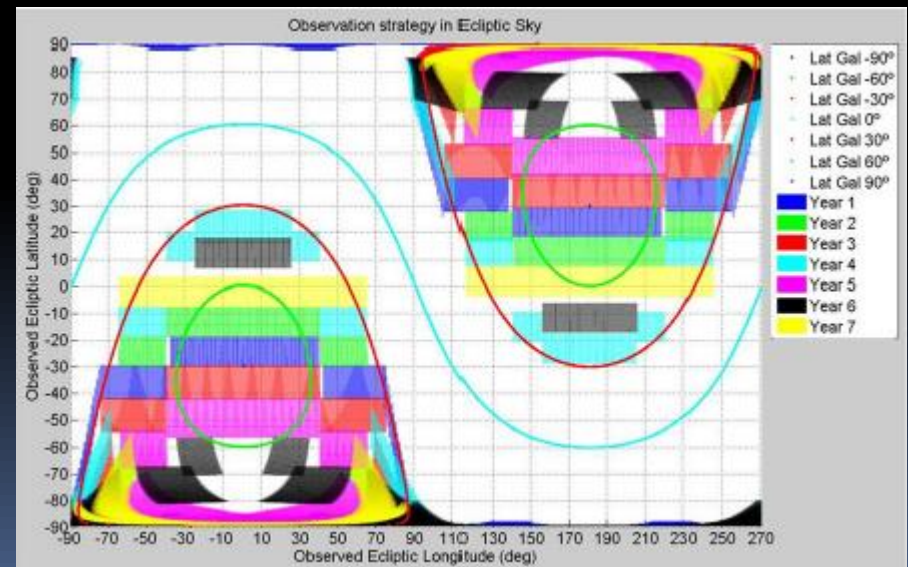


# Survey volume

- $Volume \propto Area \times dz$
- Area depends on telescope+instrument
  - Etendue  $A\Omega$
- Instantaneous volume and tiling
  - One instrument pointing necessarily limited in area
  - Need tiling to implement survey



Single pointing footprint: Megacam @CFHT



Whole sky tiling: Euclid

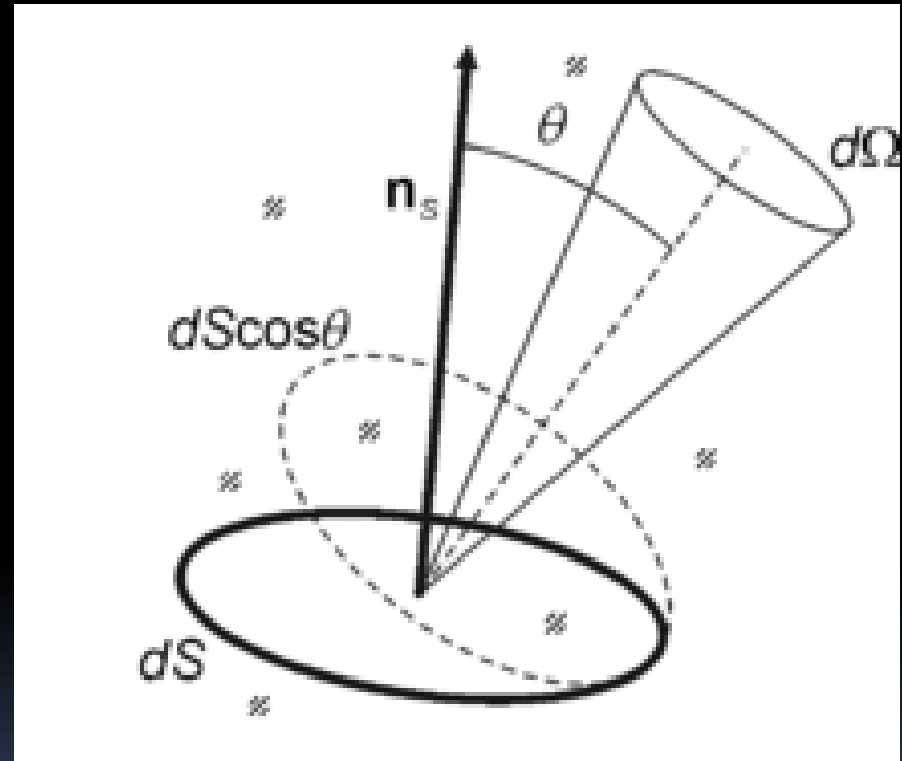


# Etendue

(some instrumentation stuff...)

- An instrument system is more efficient when the *Etendue* is larger
- Etendue: the area of the entrance pupil (telescope collecting area) times the solid angle the source

$$E = A\Omega$$



# $A\Omega$ : a key element in instrument systems

- $A$  = telescope collecting area
- $\Omega$  = telescope+instrument field of view
- The larger the  $A\Omega$ , the more information can be accessed

These instrument systems have the same efficiency

Telescope $\phi$	1m	4m CFHT	8m VLT	40m ELT
Field of view	1 deg <sup>2</sup>	0.08 deg <sup>2</sup>	0.02 deg <sup>2</sup>	0.0008 deg <sup>2</sup>
$A\Omega$	1	1	1	1

# Survey depth

- Depends on
  - Telescope diameter
  - Instrument throughput (optical efficiency)
  - Exposure time
  - Detector noise
  - Background
- Signal to noise S/N

$$S/N = \frac{R_* \times t}{[(R_* \times t) + (R_{sky} \times t \times n_{pix}) + (RN^2 + (\frac{G}{2})^2 \times n_{pix}) + (D \times n_{pix} \times t)]^{1/2}}$$

Source  $N_{photons}$

Source

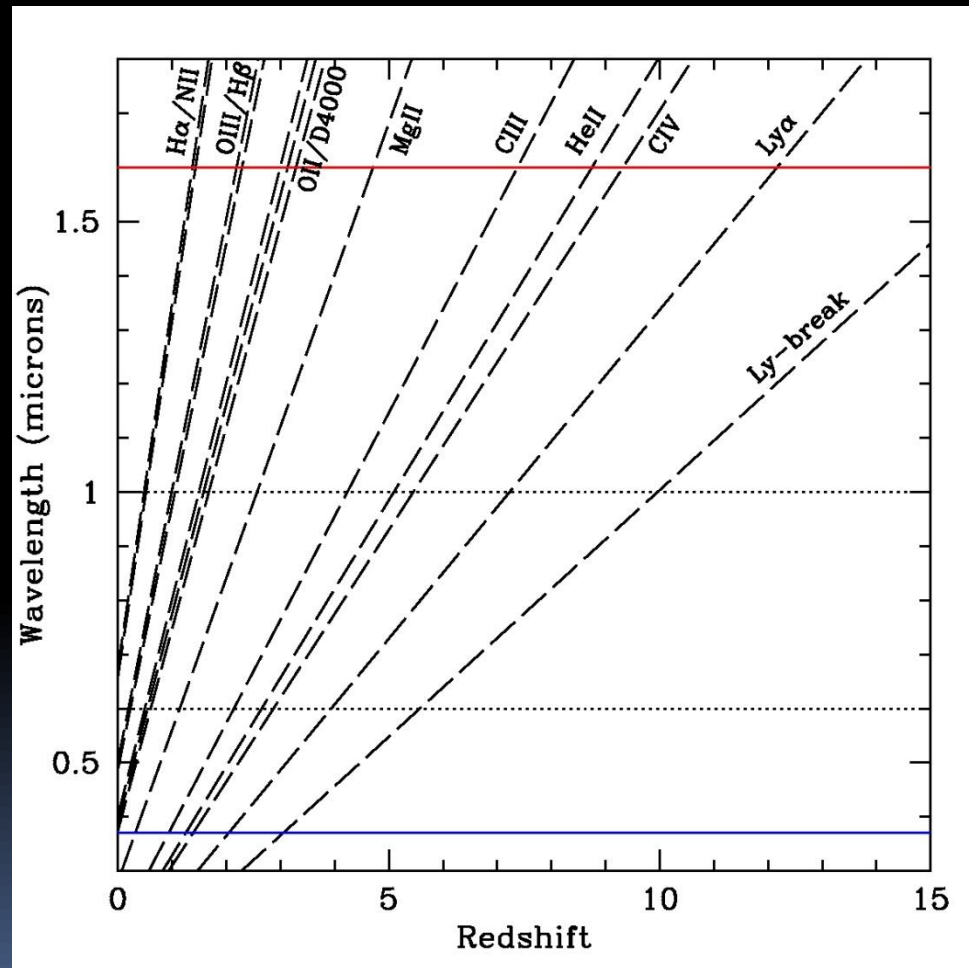
Background

Detector Noise

Det. Dark current

# Survey redshift range

The redshift range will determine the wavelength range (and vice-versa)





# Survey spectral resolution

- Ability to separate spectral features
- $R = \lambda / d\lambda$
- The higher  $R$ , the better is the velocity resolution, or velocity accuracy
- Choice depends on the spectral features you are interested into
  - Broad features (e.g. because of velocity dispersion) or narrow
- Directly linked to wavelength coverage in instrument design

# Survey number of objects

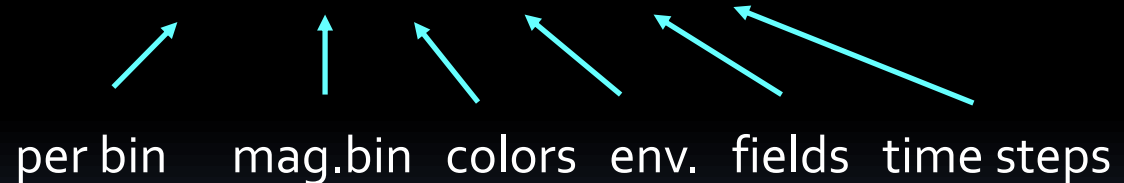
- A key number:  $10^5$  objects

Why ?

# Nobj??

**$\sim 10^5$  !!**

- Study evolution vs. Luminosity, color (type), environnement
- Minimise cosmic variance effects: survey several independant fields
- Several time intervals to follow evolution
- 50 galaxies per measurement bin
- **Total number of galaxies:  $50 \times 10 \times 3 \times 3 \times 4 \times 7 > 100000$**

A diagram consisting of six red arrows pointing upwards and slightly to the left, connecting the labels below to the corresponding factors in the equation above. The labels are: 'per bin' (under 50), 'mag.bin' (under 10), 'colors' (under 3), 'env.' (under 3), 'fields' (under 4), and 'time steps' (under 7).

per bin    mag.bin    colors    env.    fields    time steps

# Science vs. parameter space: matrix

Science Goals	Survey parameters				
	Area	$\lambda$ -range microns	Spectral R	Mag. Lim.	Nobj
Goal 1	1 deg <sup>2</sup>	0.36-1	250	24.5	10000
Goal 2	0.5 deg <sup>2</sup>	0.55-1	1000	25	6000
Goal 3	3 deg <sup>2</sup>	0.35-0.8	250	24	50000
...					

Compile all science goals into one single survey observing strategy

# Examples of spectroscopic survey design

Survey	Survey Design Parameters					
	Area	$\lambda$ -range microns	z-range	Spectral R	Mag. Lim.	Nobj
SDSS-III	10000 deg <sup>2</sup>	0.36-0.9	0-0.5	2000	18	10 <sup>6</sup>
VVDS-Wide	8 deg <sup>2</sup>	0.55-1	0-1.5	250	22.5	22500
VVDS-Deep	1 deg <sup>2</sup>	0.55-1	0-5	250	24	12500
VIPERS	25 deg <sup>2</sup>	0.5-1	0.5-1.5	250	24	10 <sup>5</sup>
VUDS	1 deg <sup>2</sup>	0.36-1	2-6+	250	25	10 <sup>4</sup>
PFS	1400 deg <sup>2</sup>	0.4-1.3	0.5-7	3500	25	3×10 <sup>6</sup>
DESI	14000 deg <sup>2</sup>	0.4-1	0-1.6	4000	19.5	25×10 <sup>6</sup>
Euclid	15000 deg <sup>2</sup>	0.95-1.8	0.8-2	300	(22)	50×10 <sup>6</sup>
WFIRST	2200 deg <sup>2</sup>	1.35-1.9	1.1-2.7	500	(23)	20×10 <sup>6</sup>

# Which instrument for my survey ?

- Imaging or spectroscopy ?
- Need both !

# 14 Instruments at the VLT (and VLTI, VISTA, VST)

## UT1 (Antu)

CRIRES  
FORS2  
KMOS (2013)

## UT2 (Kueyen)

FLAMES  
X-SHOOTER  
UVES

## UT3 (Melipal)

ISAAC  
VISIR  
VIMOS  
SPHERE (2013)

## VST

OmegaCAM

## UT4 (Yepun)

AOF (2015)  
HAWK-I  
SINFONI  
NACO  
MUSE (2014)

LGS

## VISTA

VIRCAM

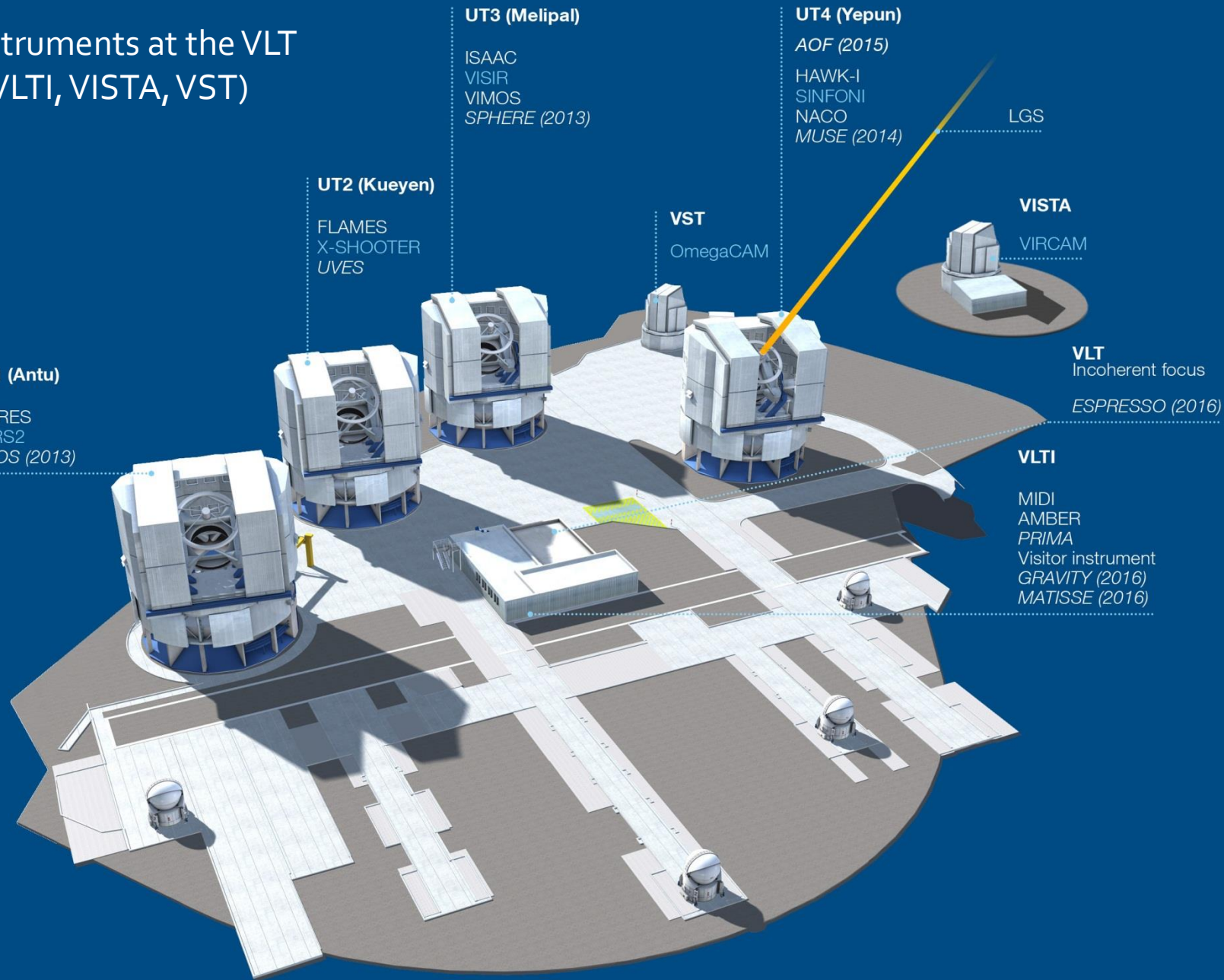
## VLTI

Incoherent focus

ESPRESSO (2016)

## VLTI

MIDI  
AMBER  
PRIMA  
Visitor instrument  
GRAVITY (2016)  
MATISSE (2016)





# Imaging cameras

- Based on CCDs for the visible domain
- Based on HgCdTe arrays for 1-5 microns
- Other hybrid detectors in UV and to ~25 microns
- Radio and sub-mm receivers
- X-ray cameras
- ....

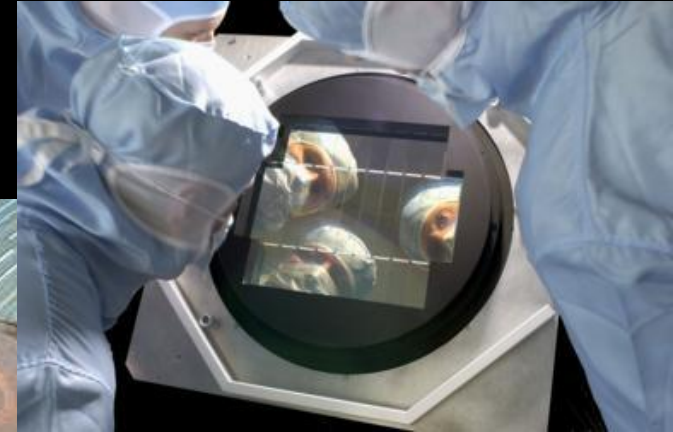
## Key elements

- Field of view
- Wavelength domain
- Spatial resolution
- Throughput / Quantum efficiency

# Visible cameras: CFHT 3.6m+Megacam

MegaCam: 256 millions pixels

Parameter	Value
Field of view	1 deg <sup>2</sup>
$\lambda$ -range	0.33-1 microns
Pixel scale	0.2 arcsec
Filters	ugriz

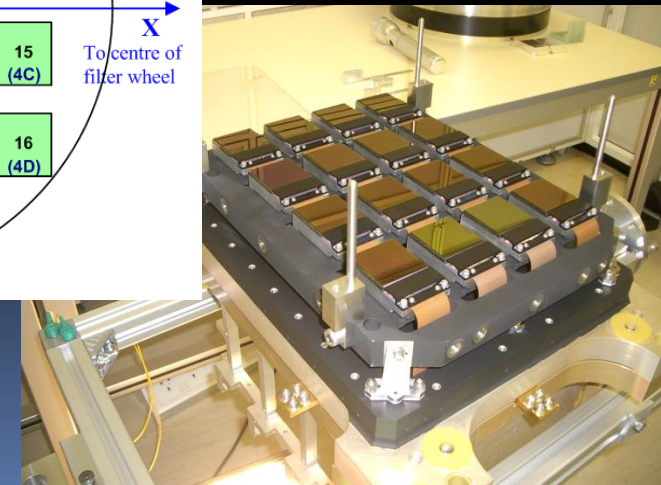
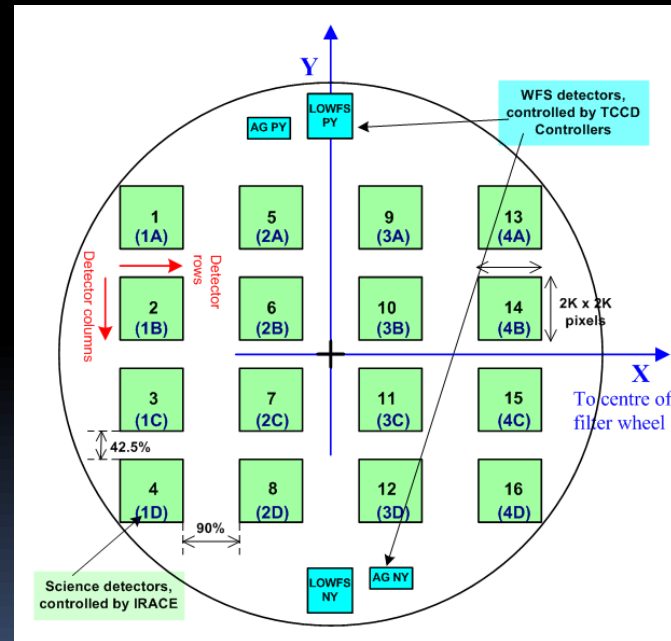


CFHT in Hawaii

# IR cameras: on 4m VISTA at ESO



Parameter	Value
Field of view	0.6 deg <sup>2</sup>
$\lambda$ -range	0.8-2.5 microns
Pixel scale	0.34 arcsec
Filters	YJHK



# HST imaging

## ACS

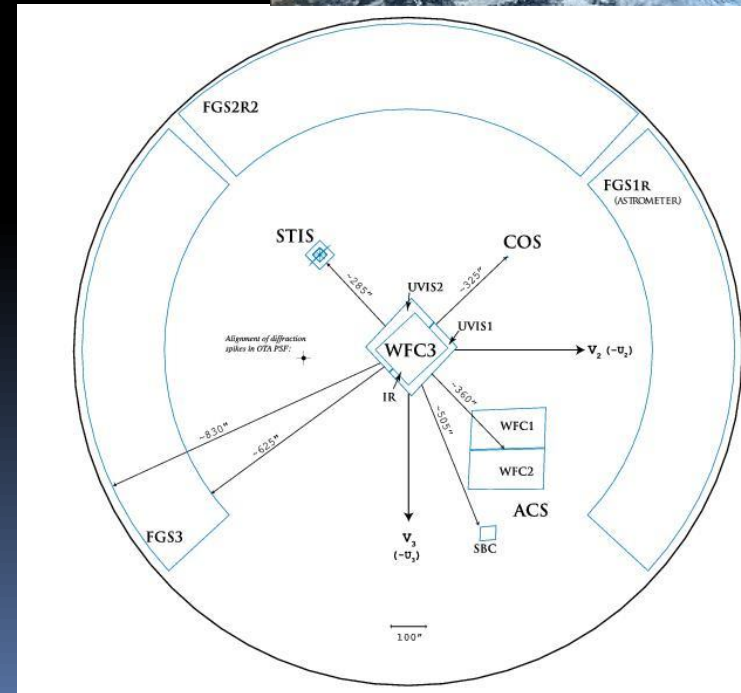
Parameter	Value
Field of view	11 arcmin <sup>2</sup>
$\lambda$ -range	0.35-1 microns
Pixel scale	0.05 arcsec
Filters	Ubvriz-like

- The best resolution
- The best sensitivity
- The smallest field

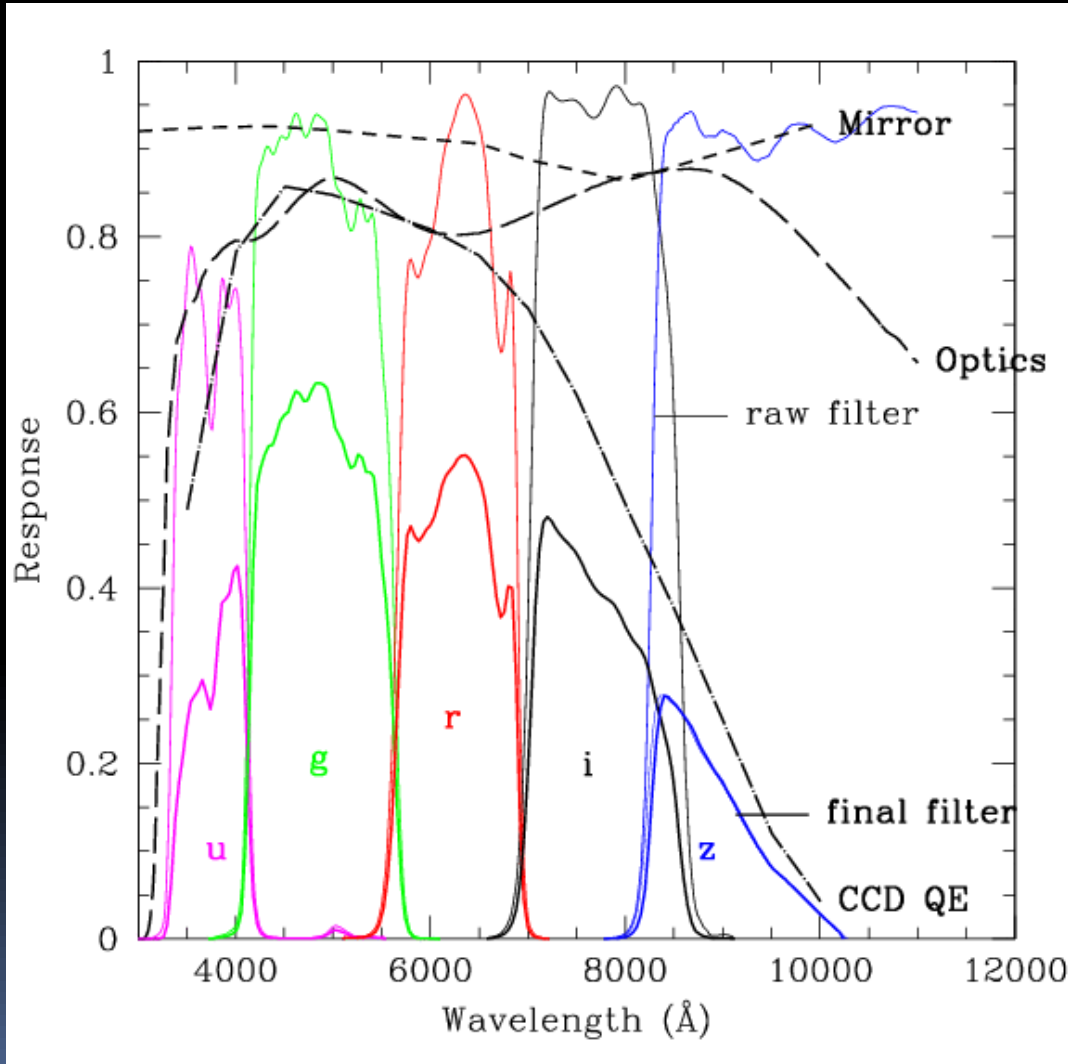


## WFC<sub>3</sub>

Parameter	Value
Field of view	4.6 arcmin <sup>2</sup>
$\lambda$ -range	0.8-1.7 microns
Pixel scale	0.13 arcsec
Filters	zYJH



# Efficiency of imaging cameras

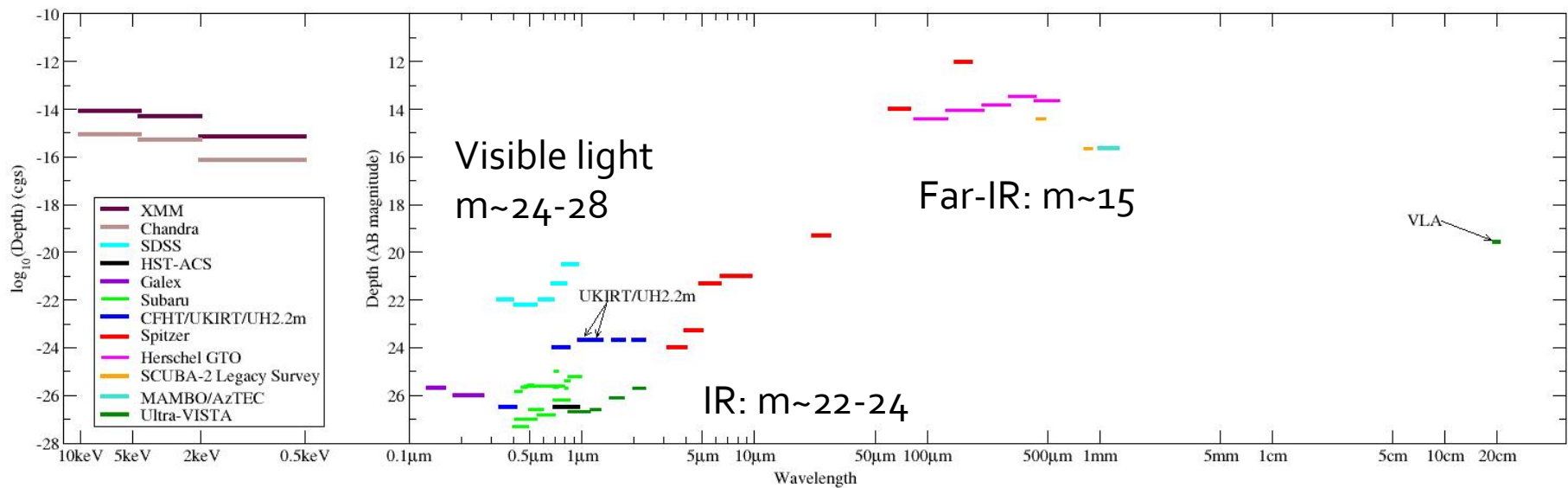


Optical filters, are interference filters, selectively transmit light in a given bandpass, while blocking the remainder.

Imaging systems have a high throughput (efficiency in catching photons)

# Limiting magnitudes in imaging

- Depend a lot on the wavelength
  - Optics throughput and detector quantum efficiency
  - Background



Example of the COSMOS survey

# MOS: multi-object spectrographs

- A key invention for Cosmology !
- Principle: observe more than one object at once
  - Multiplex  $N_{\text{obj}}$
- The multiplex is like having  $N_{\text{obj}}$  telescopes each observing 1 object
- Different types of MOS
  - Multi-slit: better sky subtraction
  - Multi-fiber: wide field
  - Multi-IFU: velocity fields

## Key elements

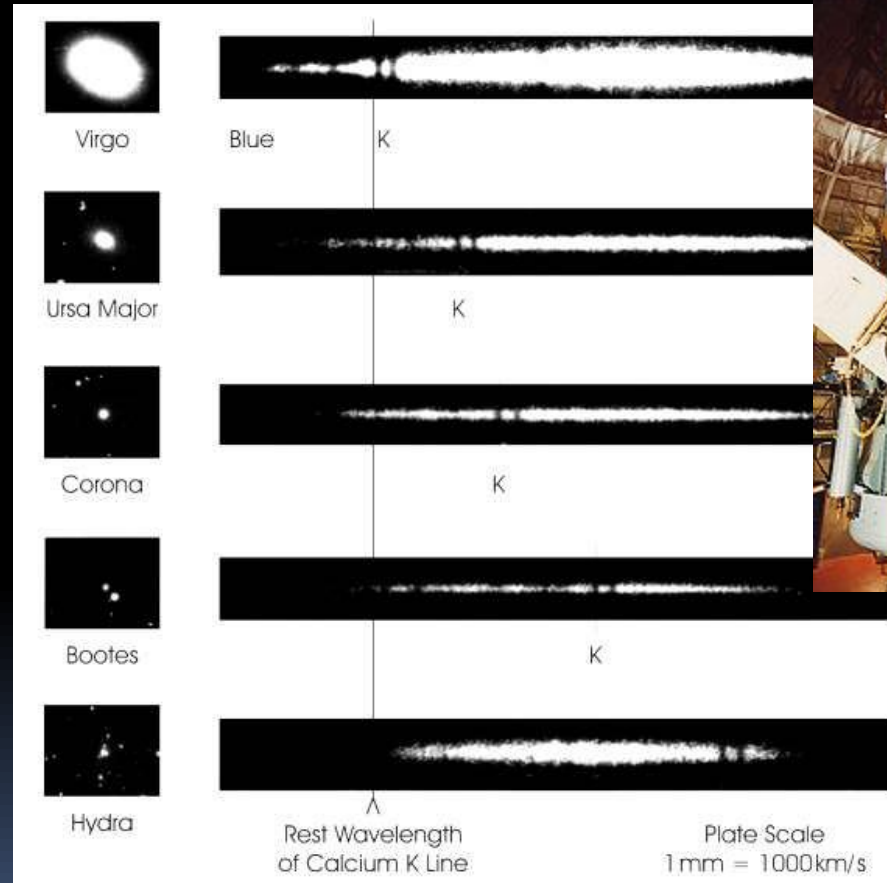
- Field of view
- Wavelength domain
- Spectral resolution
- Multiplex
- Throughput



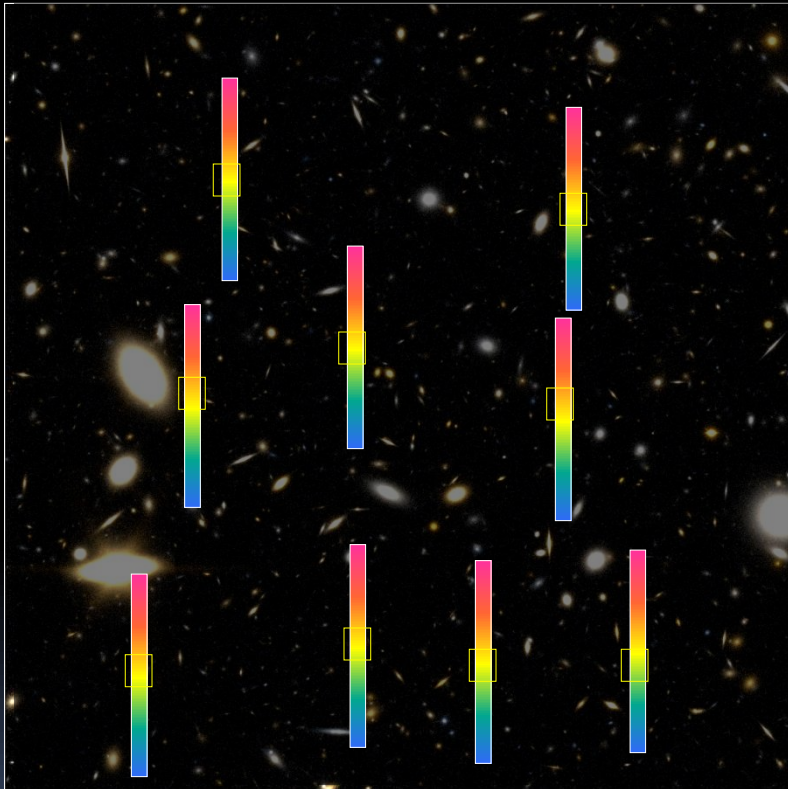
# Spectra, one by one



E. Hubble



# Multi-object spectroscopy

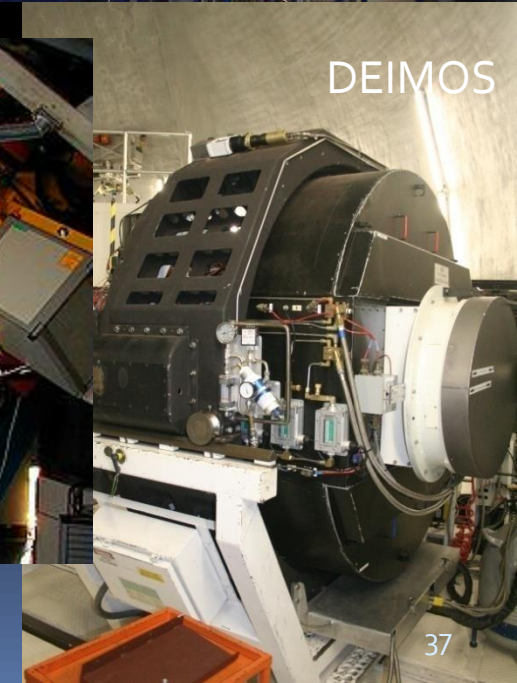
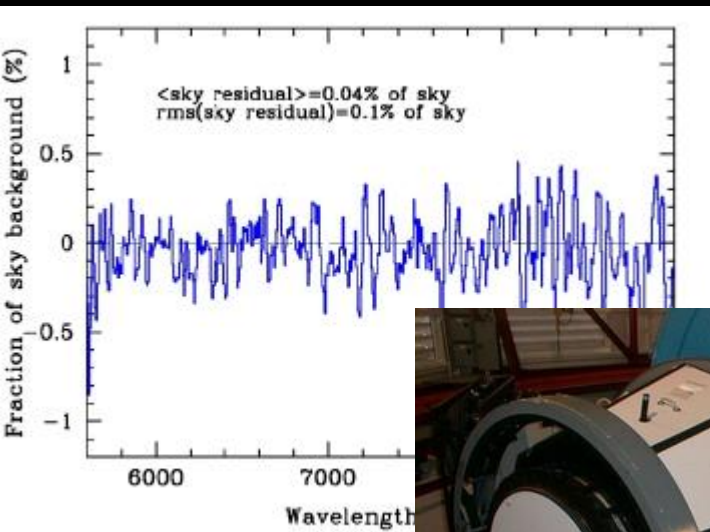


- Deep multi-color imaging
- Target selection
- Multi-object spectroscopy

Today MOS have  $N_{\text{obj}} \gg 100$   
Multiplies the efficiency of your telescope by  $N_{\text{obj}}$  !

# Multi-Object Spectrographs have become the work-horse of many observatories

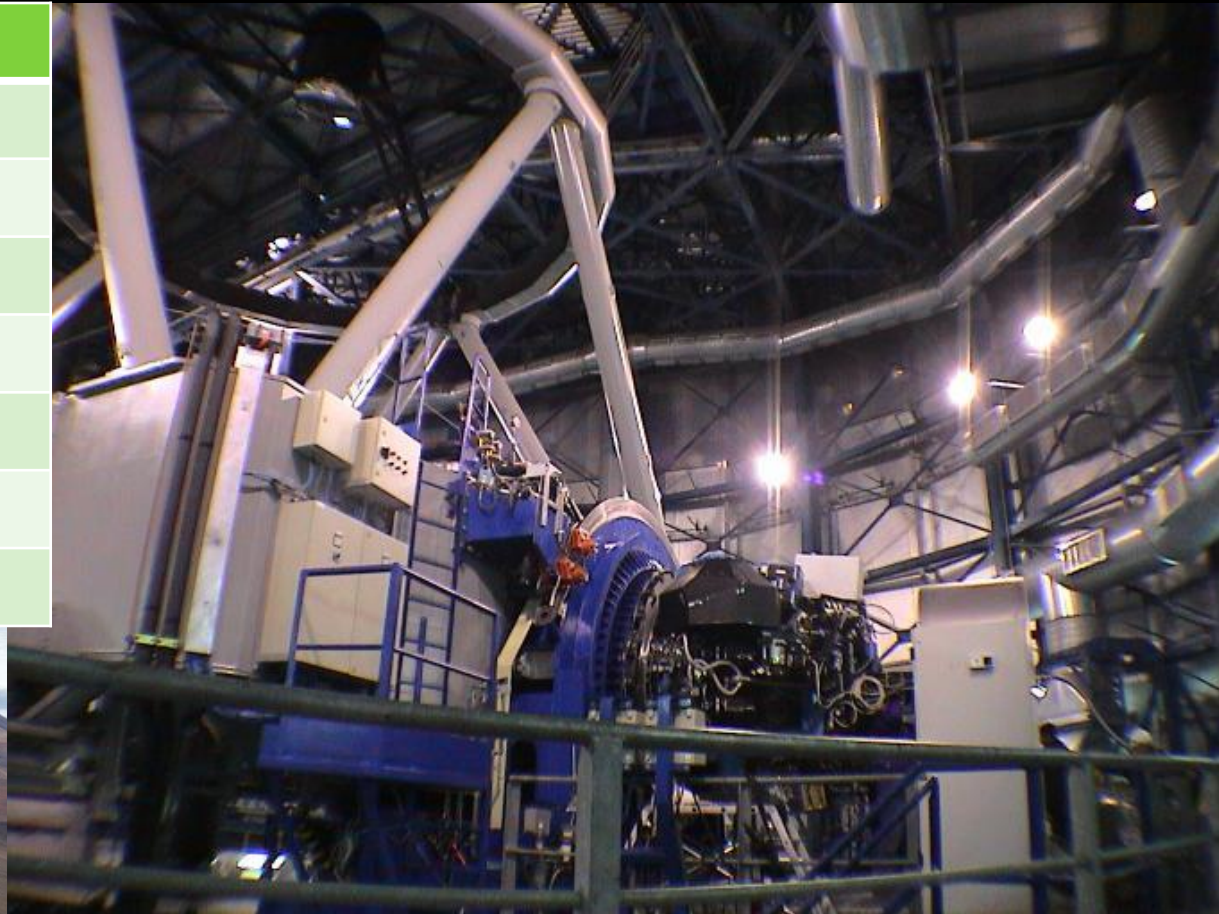
- In all major observatories: SDSS survey, CFHT-MOS/SIS, Keck-LRIS, VLT-FORS, GMOS, Keck-DEIMOS, VLT-VIMOS, IMACS ...
- Now going to the IR: MOSFIRE, VLT-KMOS





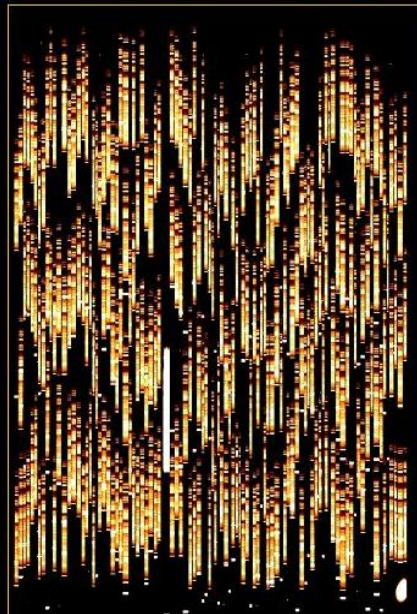
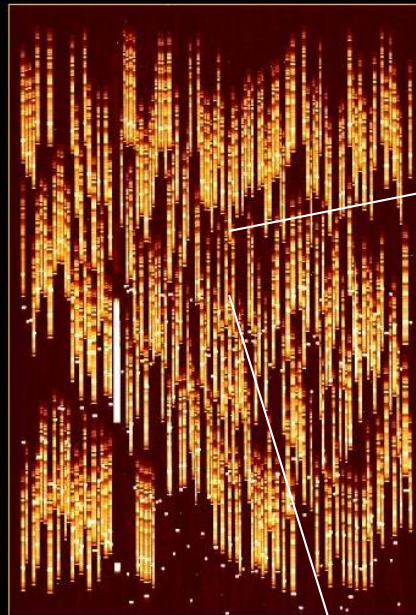
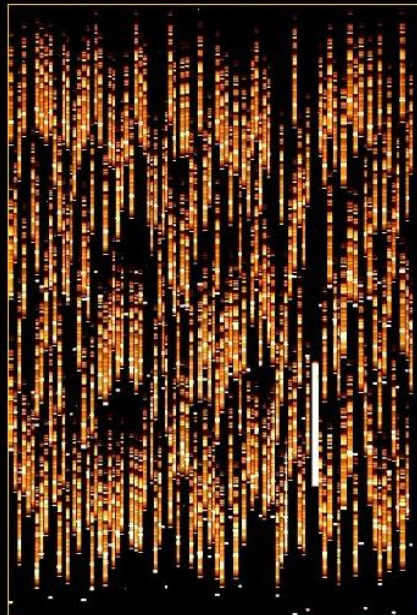
# VIMOS on the VLT

Parameter	Value
Field of view	220 arcmin <sup>2</sup>
Apertures	Slit mask
$\lambda$ -range	0.36-1 microns
Pixel scale	0.2 arcsec
Filters	Ugriz
Spectral R	250-2500
Number of slits	~600



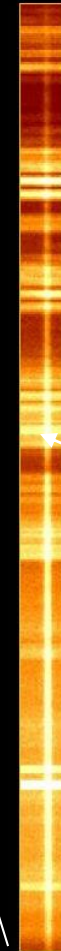
Most efficient MOS  
Produced high-z cosmology surveys

# VIMOS: 1000 spectra in one shot



1 spectrum  
of 1001

9500 Å



5500 Å

Vertical trace: one  
galaxy spectrum

Horizontal lines: night  
sky emission



# DEIMOS on Keck

Parameter	Value
Field of view	80 arcmin <sup>2</sup>
Apertures	Slit mask
$\lambda$ -range	0.42-1 microns
Pixel scale	0.1 arcsec
Filters	BVRIZ
Spectral R	1500-5000
Number of slits	~120



# SDSS spectrograph

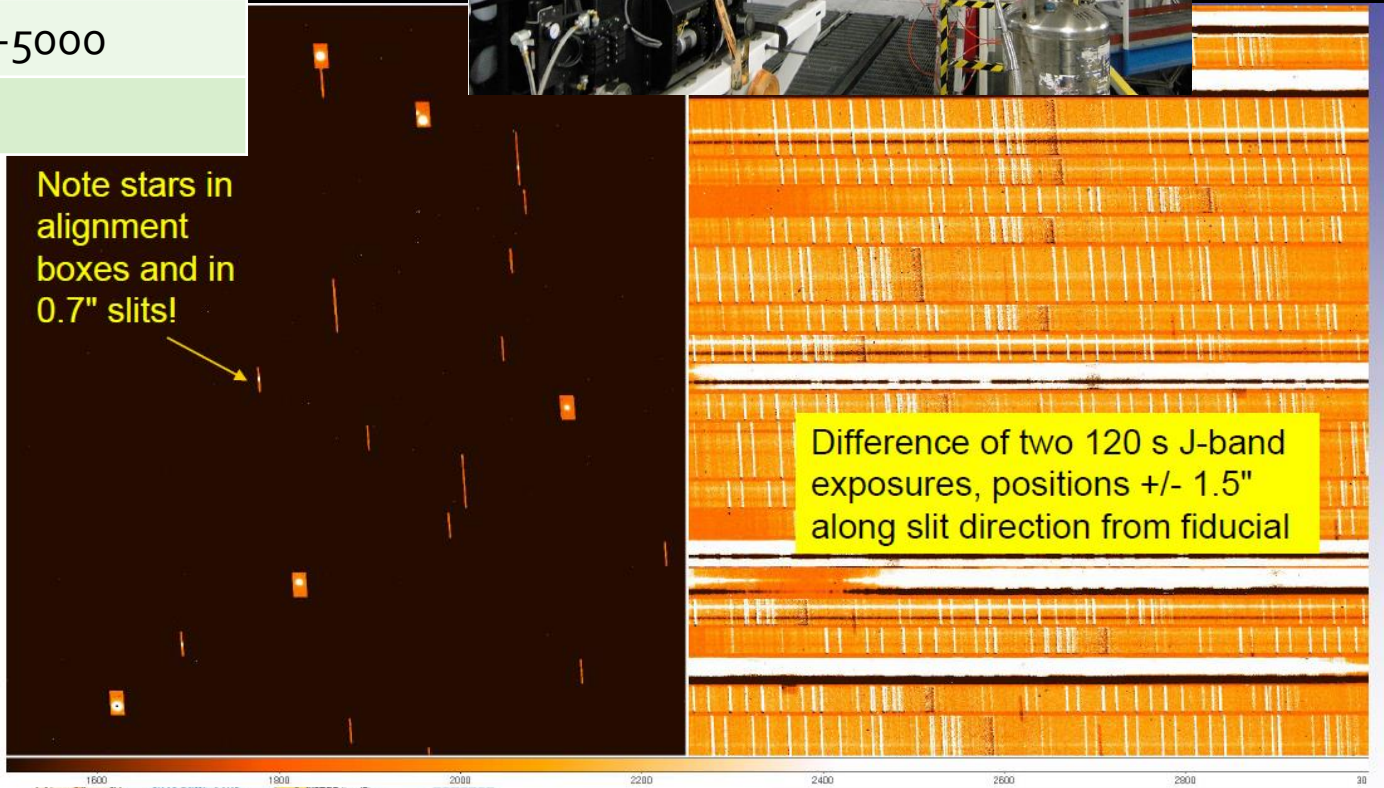
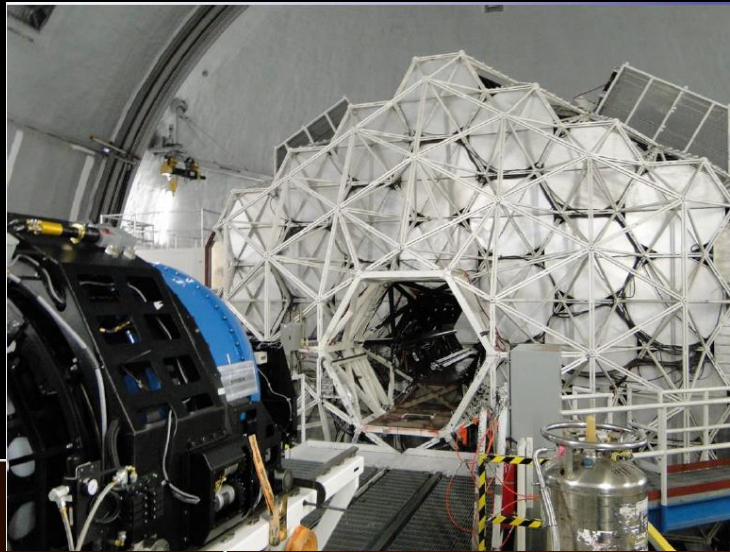
Parameter	Value
Field of view	7 deg <sup>2</sup>
Apertures	Fibers
$\lambda$ -range	0.38-92 microns
Fiber size	3 arcsec
Spectral R	2000
Number of fibers	~600





# MOS in the IR: MOSFIRE on Keck

Parameter	Value
Field of view	45 arcmin <sup>2</sup>
Apertures	Moveable slits
$\lambda$ -range	0.8-2.5 microns
Pixel scale	0.1 arcsec
Filters	YJHK
Spectral R	2000-5000
Number of slits	45



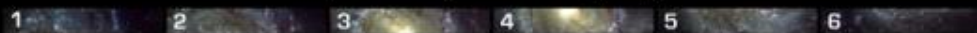
# Integral field spectroscopy: velocity fields

MASSIV survey at  
 $z \sim 1.5$

Two dimensional original on-sky image



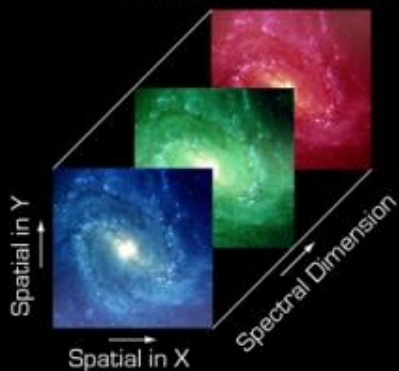
Optical slicing of the on-sky image



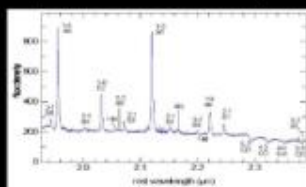
Spectral dispersion of the sliced image



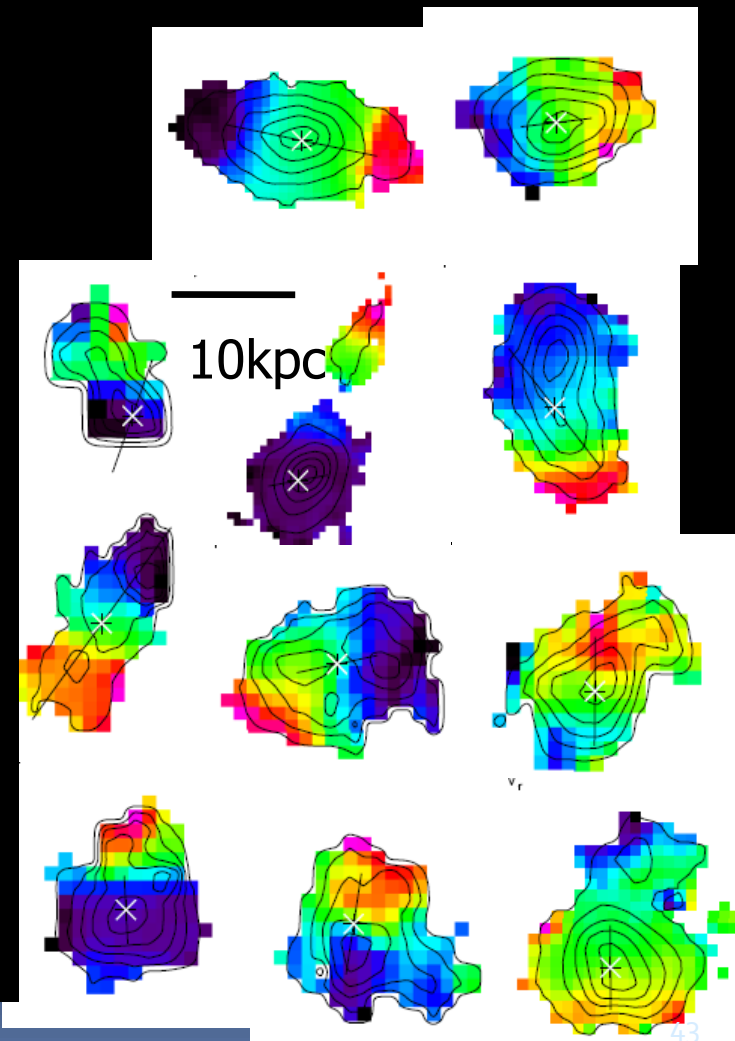
Computer reconstruction of the 3D data cube



Spectrum of each 2D pixel



Computer reconstructed image



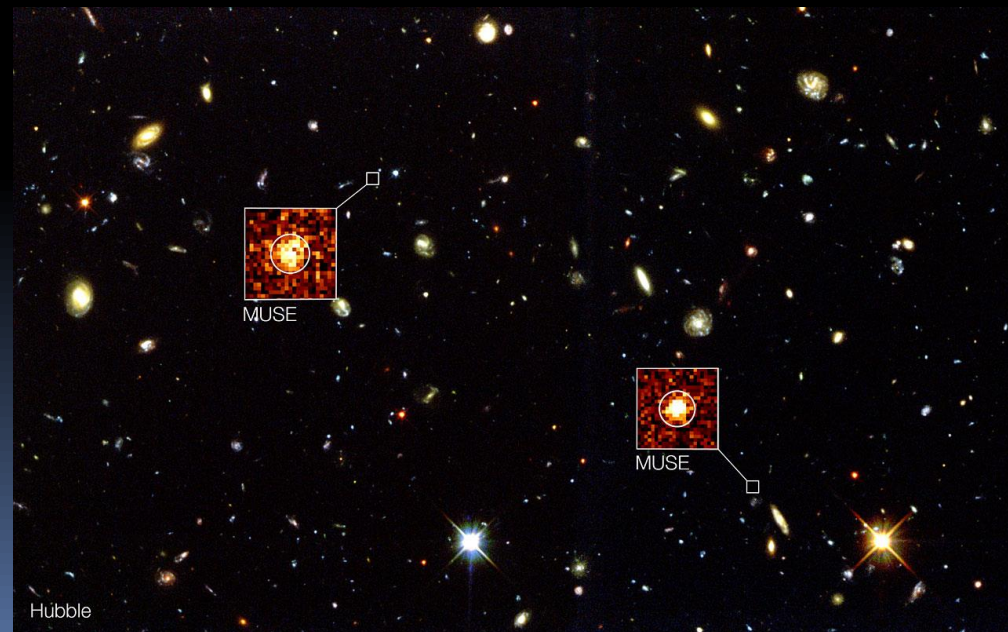
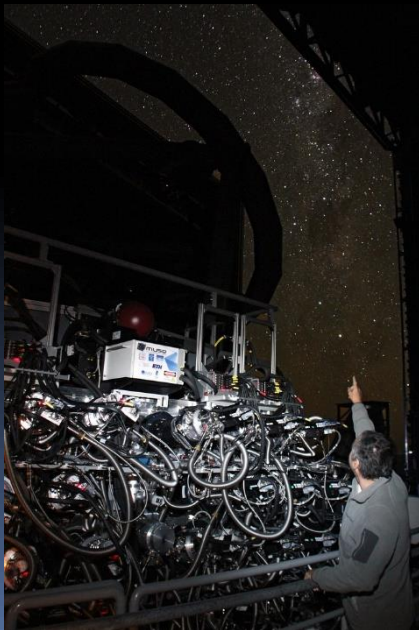
# MUSE on VLT: largest IFS

Large Field (for an IFS):  $1 \times 1$  arcmin<sup>2</sup>

Finds faint emission line galaxies  
(not seen by Hubble)



[www.eso.org](http://www.eso.org)

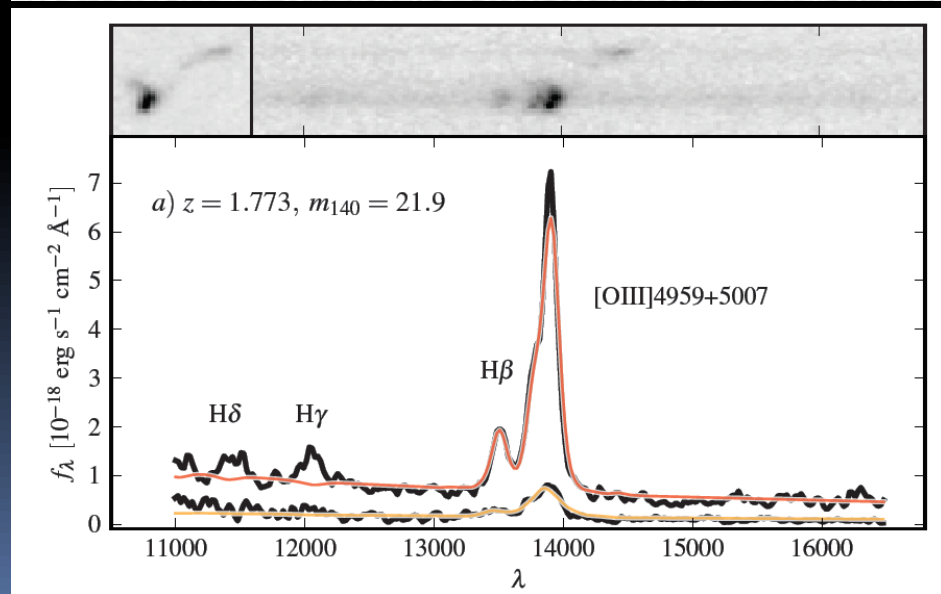
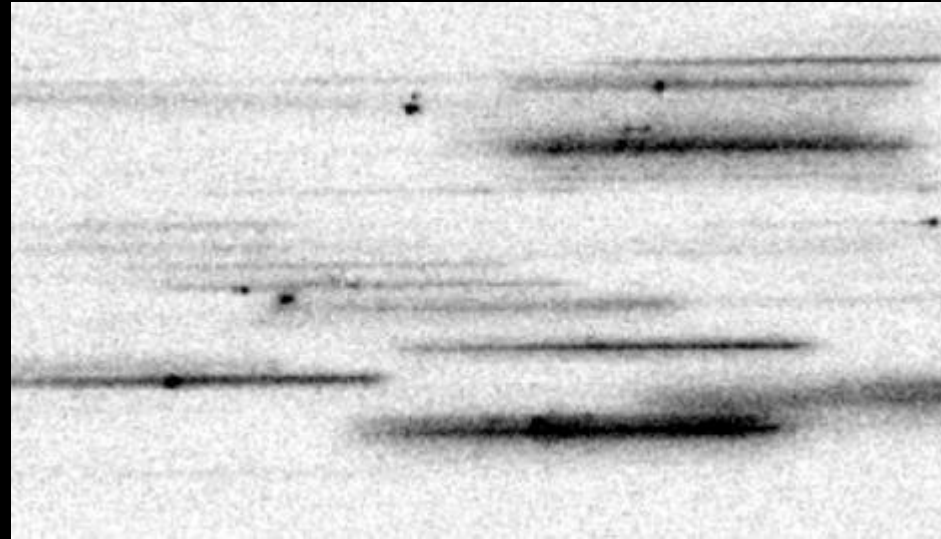




# Slitless spectrographs

- Insert a prism (grism) in the beam: all objects produce a dispersed spectrum
- Pros: all objects get a spectrum
- Cons:
  - Geometric superimposition
  - Higher background
- Recent example: 3D-HST survey with the WFC<sub>3</sub> camera on HST (600 arcmin<sup>2</sup>)

EUCLID NISP will do a slitless survey of 15000 deg<sup>2</sup>



# Instrument design and development

- Instrument making is fundamental to astrophysics
- Relies on new & improved technology
  - Optics, detectors, mechanics, control (active)
  - Space technology
  - Software: data processing, databases
- Professional project development
  - Skilled instrument scientists and specialty engineers
  - Project management
- Expensive telescopes (~1G€) and instruments (~15-80M€ ground-based / ~150M€ space-based)

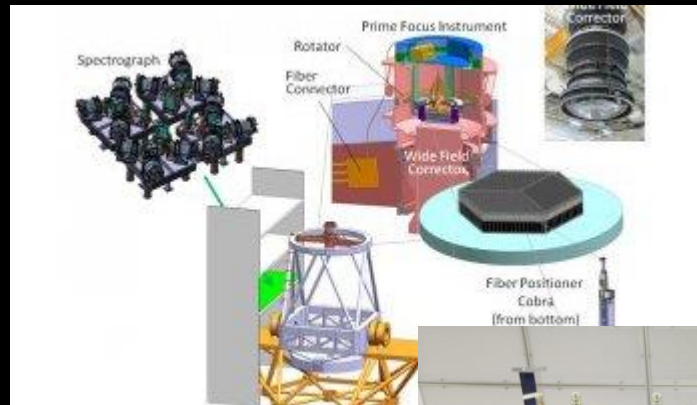
# Instrument development cycle

- Define science goals: science requirements  $T_0$ 
  - Survey volume, number of objects, redshift
- Derive technical requirements  $T_0+1y$ 
  - Field of view, wavelength, resolution, throughput
  - Global performances
- Produce strawman opto-mechanical design
- Identify new technology developments: grating, detectors, ...  $T_0+2y$ 
  - Produce prototypes
- Manufacture all parts  $T_0+4y$
- Assembly, integration and tests  $T_0+5y$ 
  - Measure performances, calibrate
- First light  $T_0+6-7y$

SPACE instruments: 2x longer !

# Preparing future instrumentation for surveys

- Ground
  - PFS
  - DESI
  - LSST
  - ELTs
- Space
  - JWST
  - Euclid
  - WFIRST





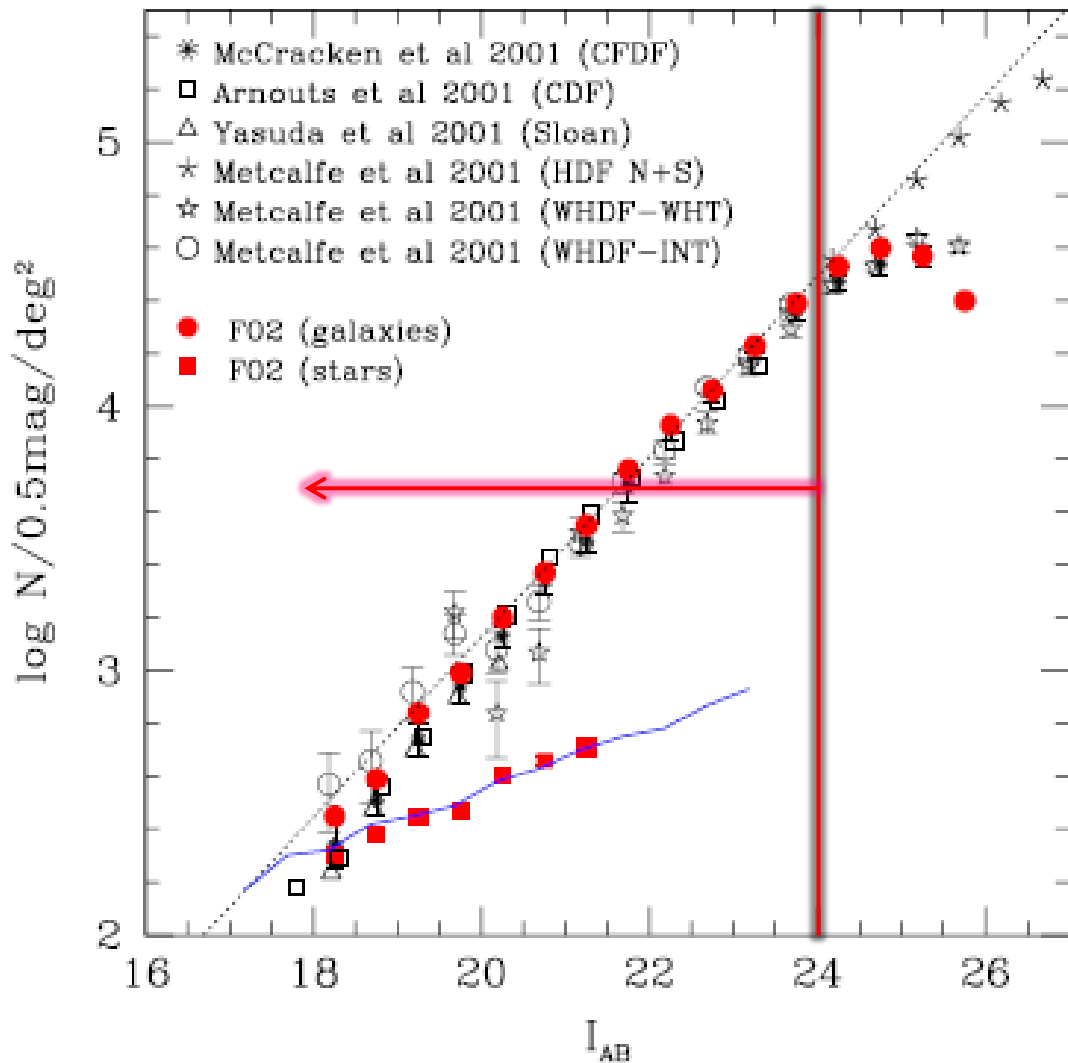
# Observational methods

- Sample selection
- Observations preparation and follow-up
- Measuring the sample selection function

# Sample selection

- Magnitude or flux selection
- Color selection
- Color-color selection
- Photometric redshift selection
- Line flux selection ( $H\alpha$ ,  $Ly\alpha$ , ...)

# Magnitude / flux selection

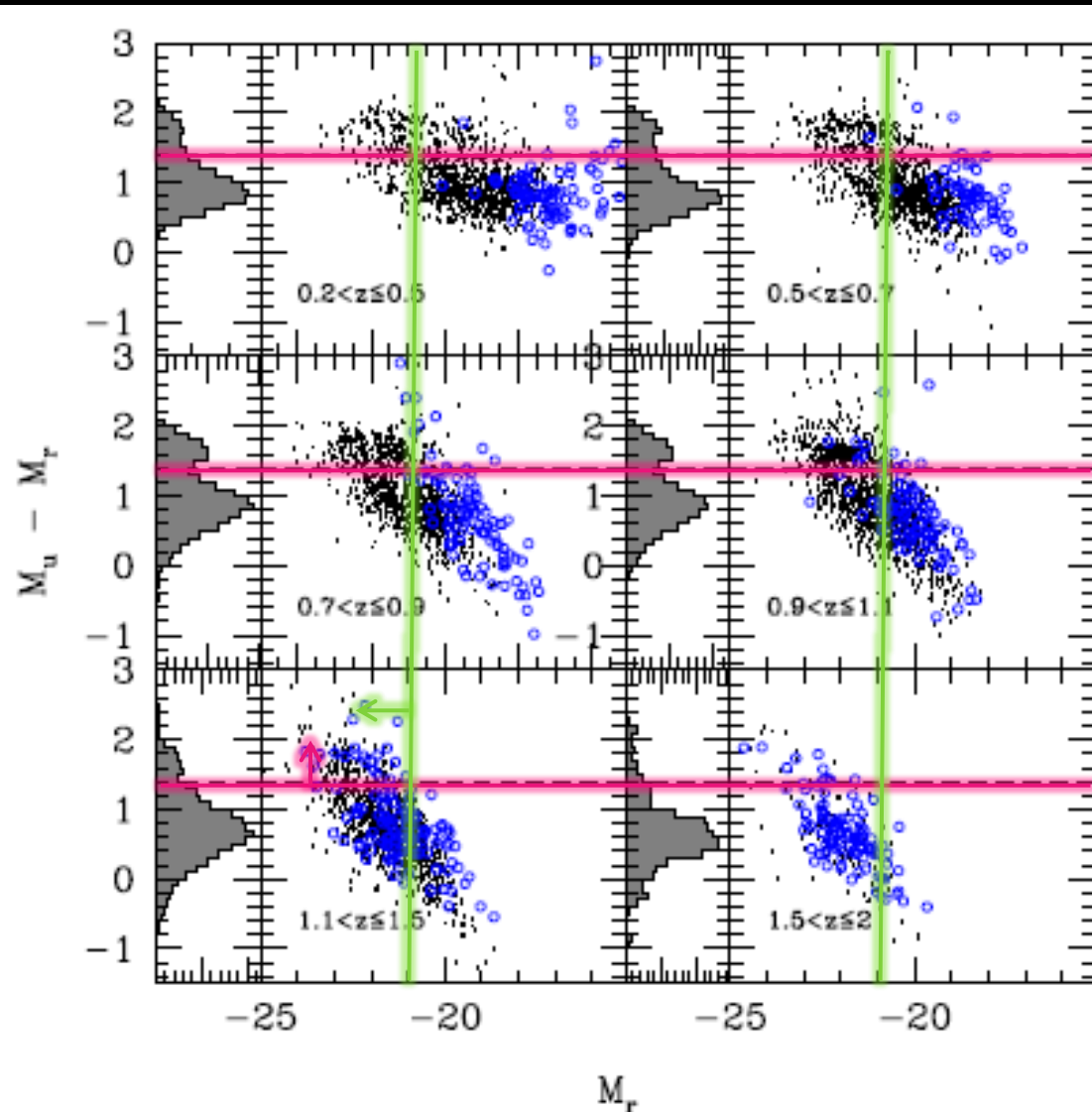


Observe all  
galaxies brighter  
than a limit

Here:  $I_{AB} \leq 24$

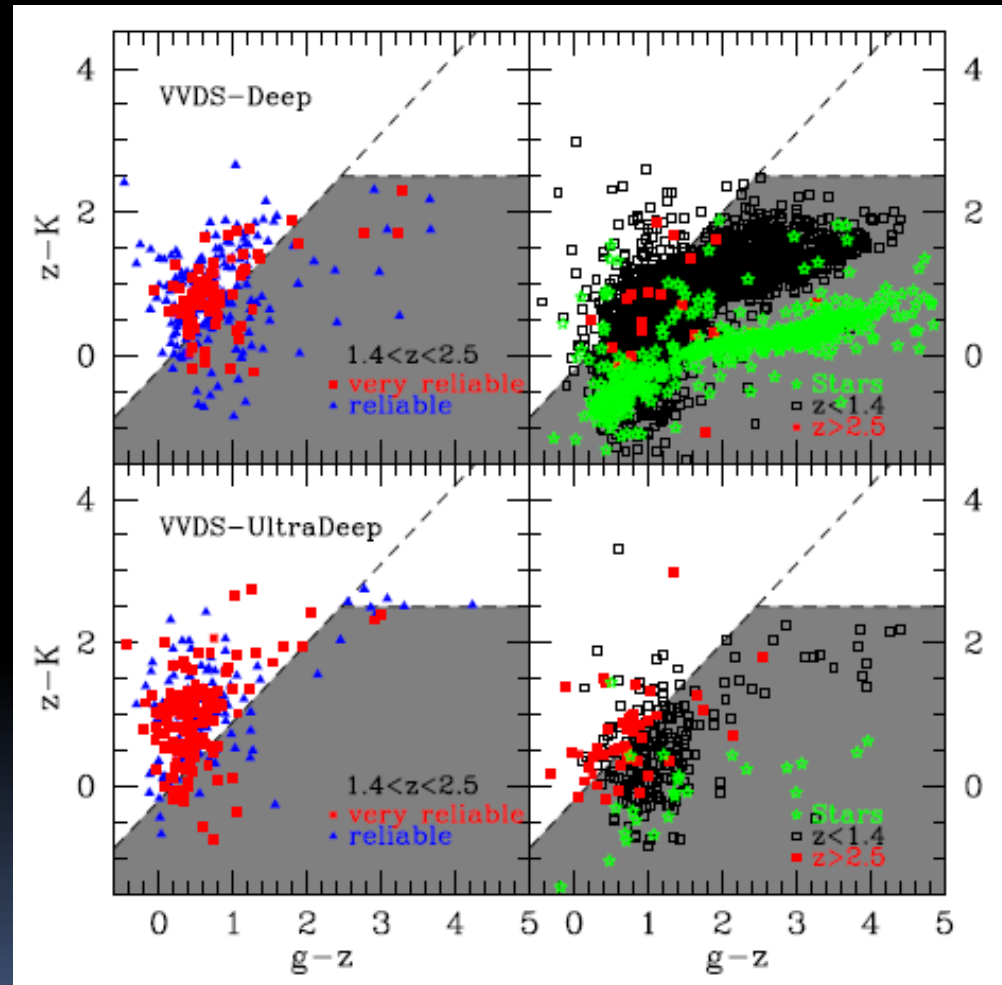
# Color selection

- Apply a color cut
- Color=difference between two photometric bands
- Here (magenta) select the red galaxies with  $M_U - M_r > 1.4$
- Can add a magnitude selection on top (green): select all red and bright galaxies



# Color-color selection

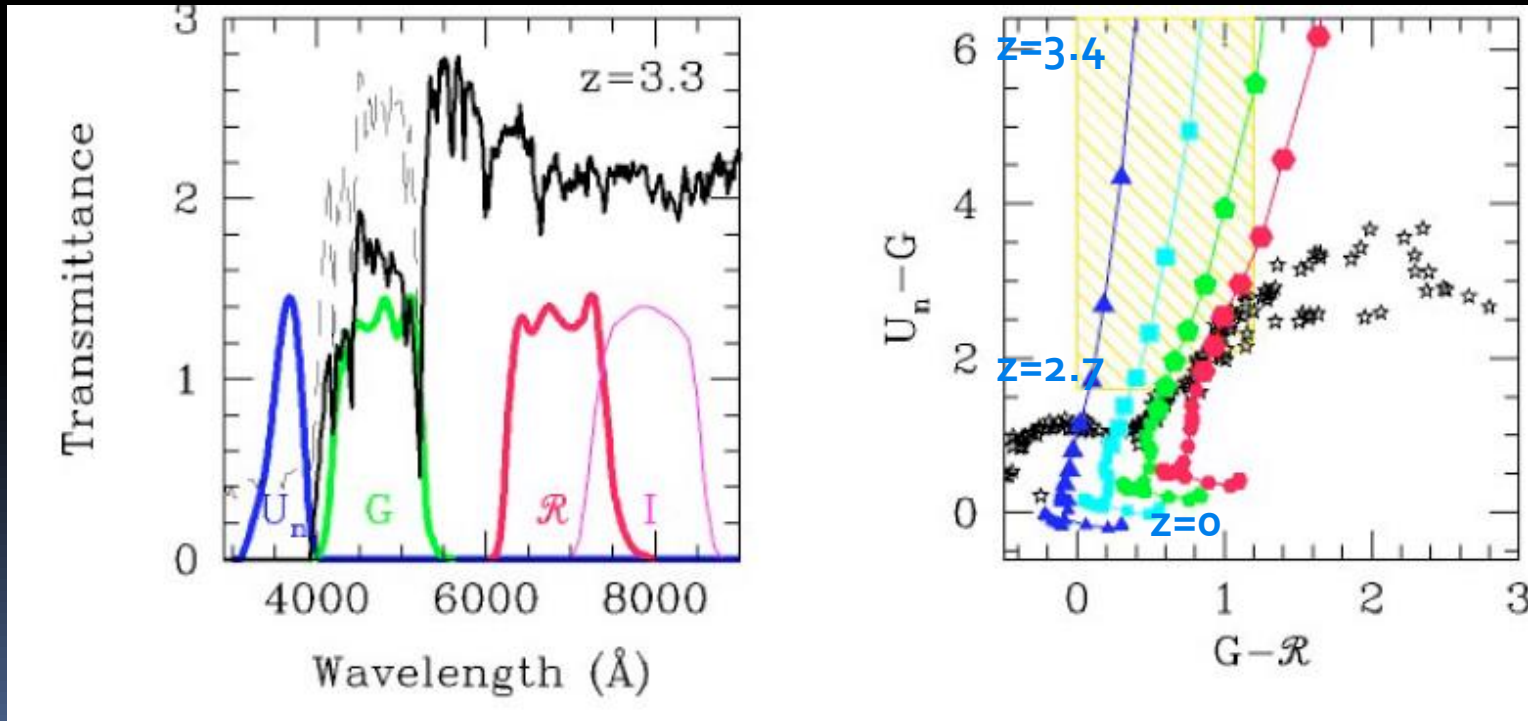
- Select objects in a part of a color-color diagram
- Most known: Lyman-break galaxy selection (LBG)
- Here is shown a gzk diagram to select galaxies at  $z \sim 2$



# Lyman-break galaxy selection

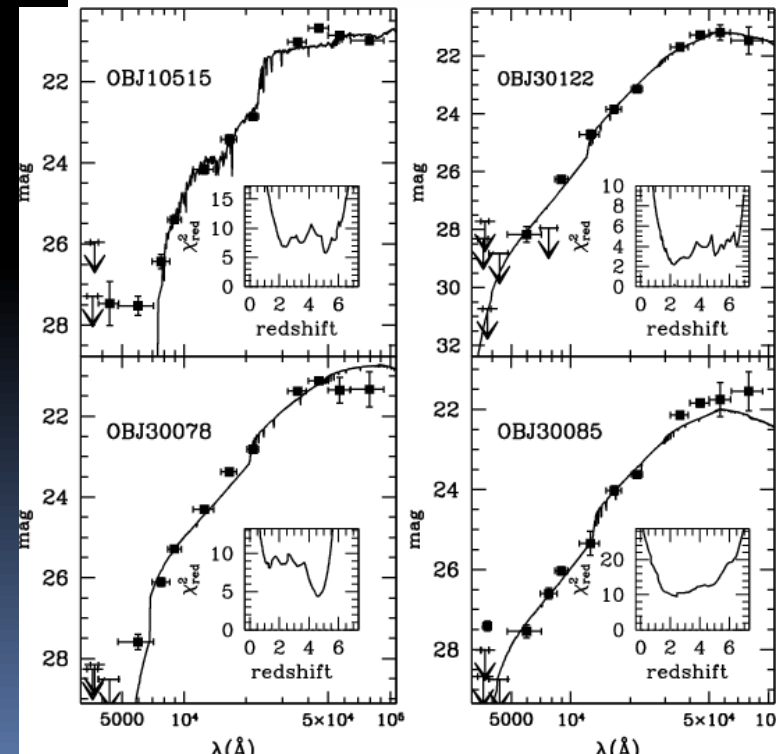
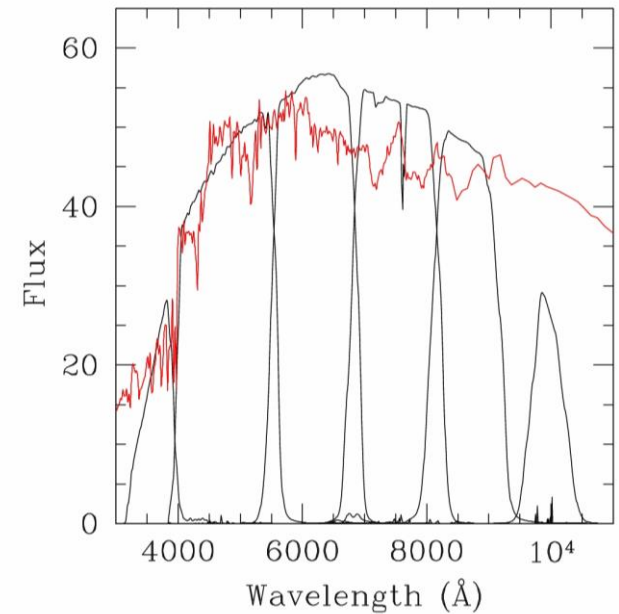
- Use predicted galaxy tracks vs. Redshift to isolate galaxies in color-color space

Different types of galaxies



# Photometric redshifts

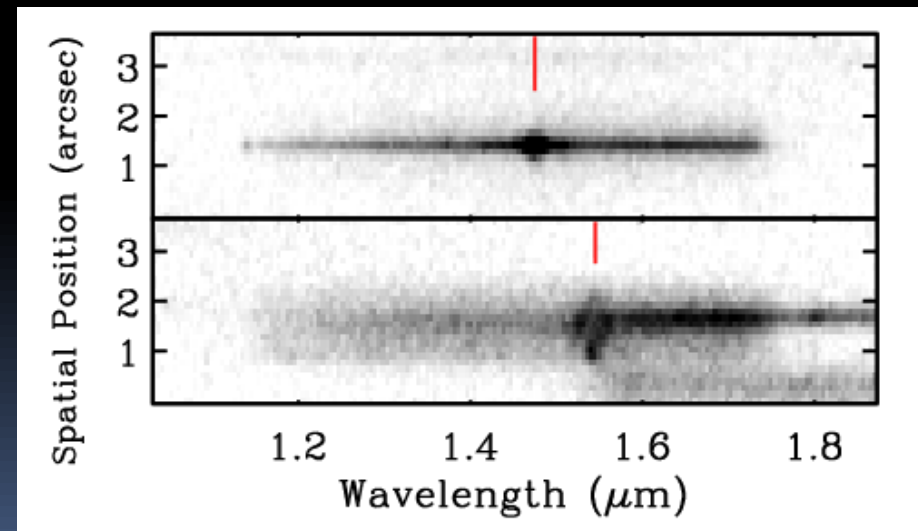
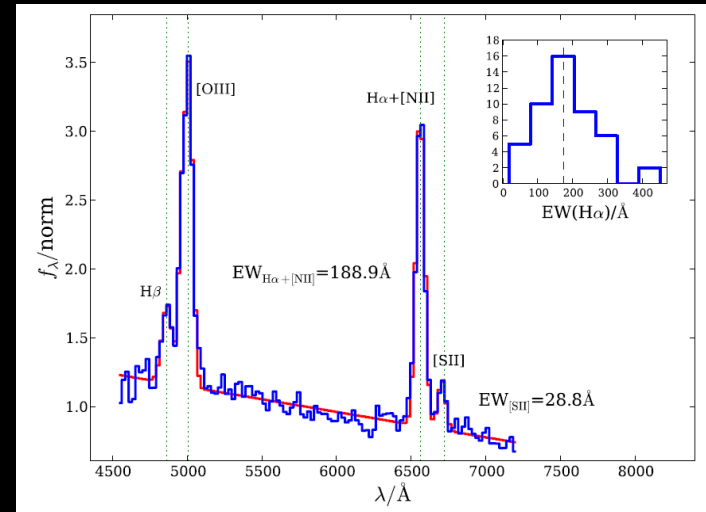
- Photo-z is a redshift derived from photometric data
- Uses the SED (Spectral Energy Distribution)
- Correlate against a set of templates
- Same process gives  $*$ -mass, SFR, age, etc.
- Accuracy  $\delta z \sim 3-5\%$ 
  - Probability distribution function
- Pb of catastrophic redshifts





# H $\alpha$ selection

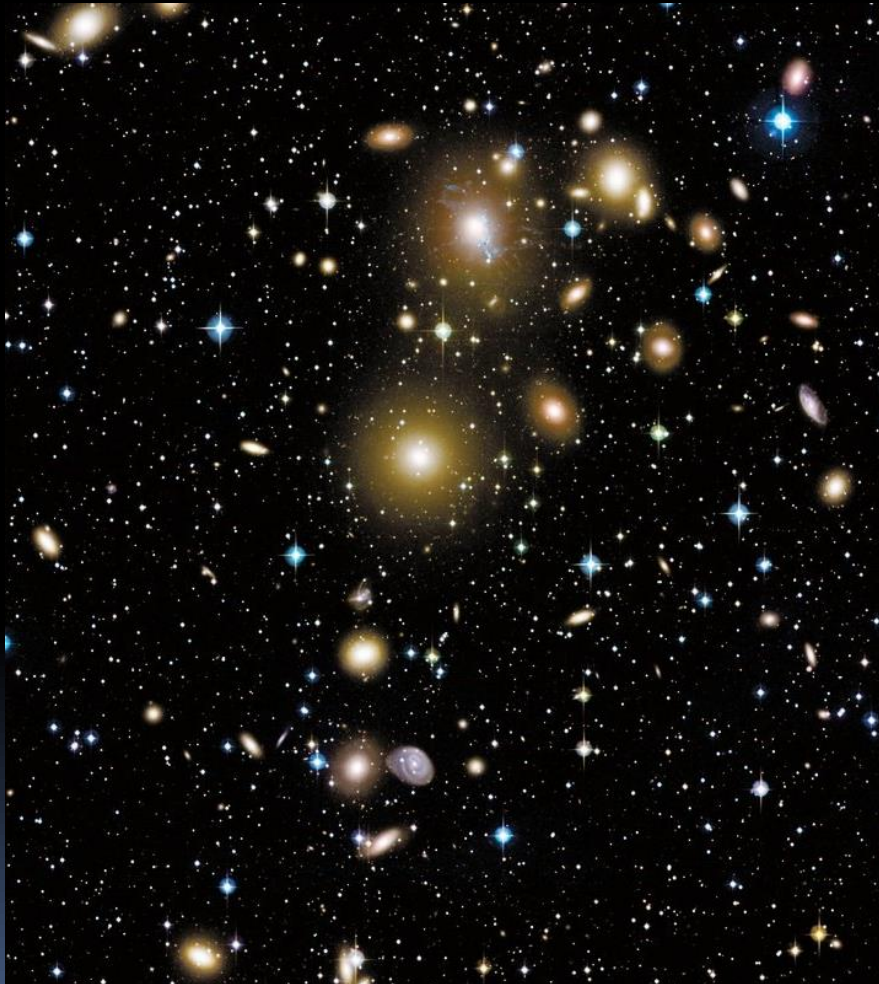
- Hydrogen H $\alpha$  transition 6562Å: the strongest emission at optical wavelengths
- Direct tracer of star formation rate
- H $\alpha$  Flux selected survey: equivalent to a selection of star-forming galaxies
- Pros: strong emission easy to detect
- Cons:
  - Traces star-forming galaxies only
  - Degeneracies with other (single) line emitters: OIII-3727, Ly $\alpha$ -1215



EUCLID-NISP survey will be H $\alpha$ -selected

# Survey observations preparation and follow-up

- Produce a reference photometric catalog based on your selection
  - The “parent catalog”
- Produce a list of objects to be observed
  - Satisfying your selection criteria
- Anticipate the geometric constraints of the instrument
- Produce a survey plan
  - Tiling to cover survey area
  - Exposure time, dithering
- Execute observations
- Follow with database



# Observing blocks at VLT

File Edit Synchronise FindingCharts

Name: MOS SN1987A

Status: (P)artiallyDefined

\* Execution Time: 00:56:10.000

User Priority: 1

OD Name: LR\_blue 3offsets

User Comments:

Instrument Comments:

VIMOS_mos_acq_Mask	1	VIMOS_mos_obs_Offset	1
Exposure time (seconds)	60	Exposure time (seconds)	600
Additional Velocity RA	0	Number of Exposures per Telescope O...	1
Additional Velocity DEC	0	Number of Telescope Offsets ?	3
ADP File 1	vm_SN1987A_LR_Blue_M1Q1.adp	List of offsets (arcsec) along the slit	0 -2 3
ADP File 2	vm_SN1987A_LR_Blue_M1Q2.adp	List of offsets (arcsec) perpendicular to...	0 0 0
ADP File 3	vm_SN1987A_LR_Blue_M1Q3.adp	Return to Origin ? (T/F)	<input checked="" type="checkbox"/>
ADP File 4	vm_SN1987A_LR_Blue_M1Q4.adp	Filter	OS-blue
Filter	R	Grism	LR_blue

Template Type Template

acquisition	VIMOS_ifu_obs_Offset
science	VIMOS_img_obs_Offset
calib	VIMOS_mos_obs_Offset
test	

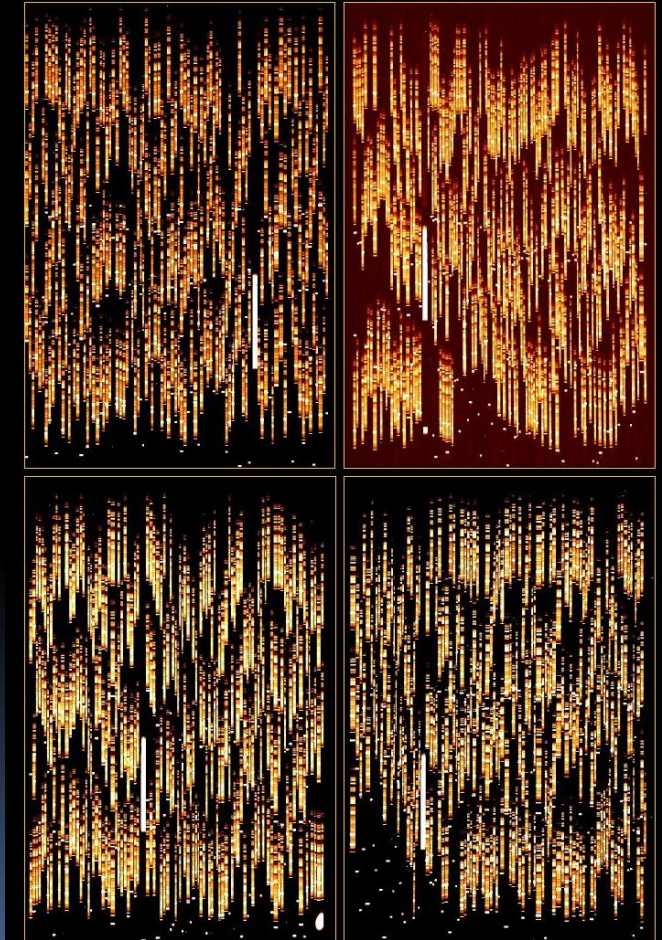
Add

Delete Col : 4

Duplicate Col : 4

Recalc ExecTime

# Resulting observations



# 4. Data processing

- Imaging and spectroscopy generate hundreds of Gb of data per night
- Process from raw uncalibrated data to instrument-corrected and calibrated data
- A very important step
- Data processing packages available for each instrument
  - Need to invest time before using them to the best

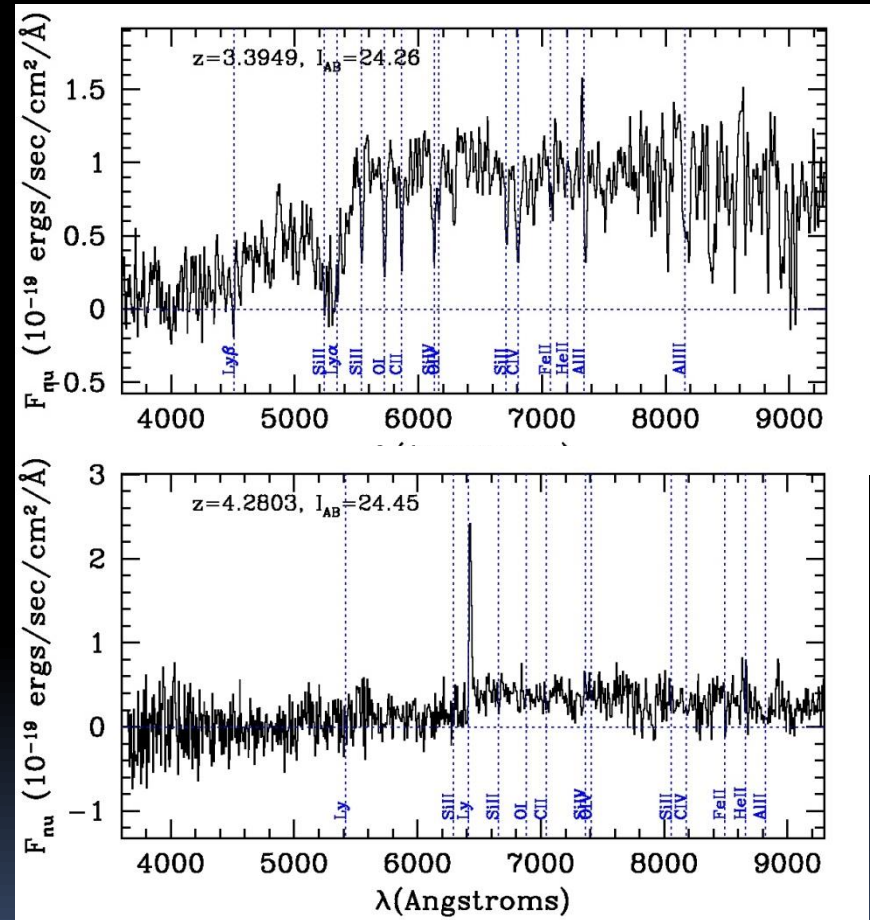


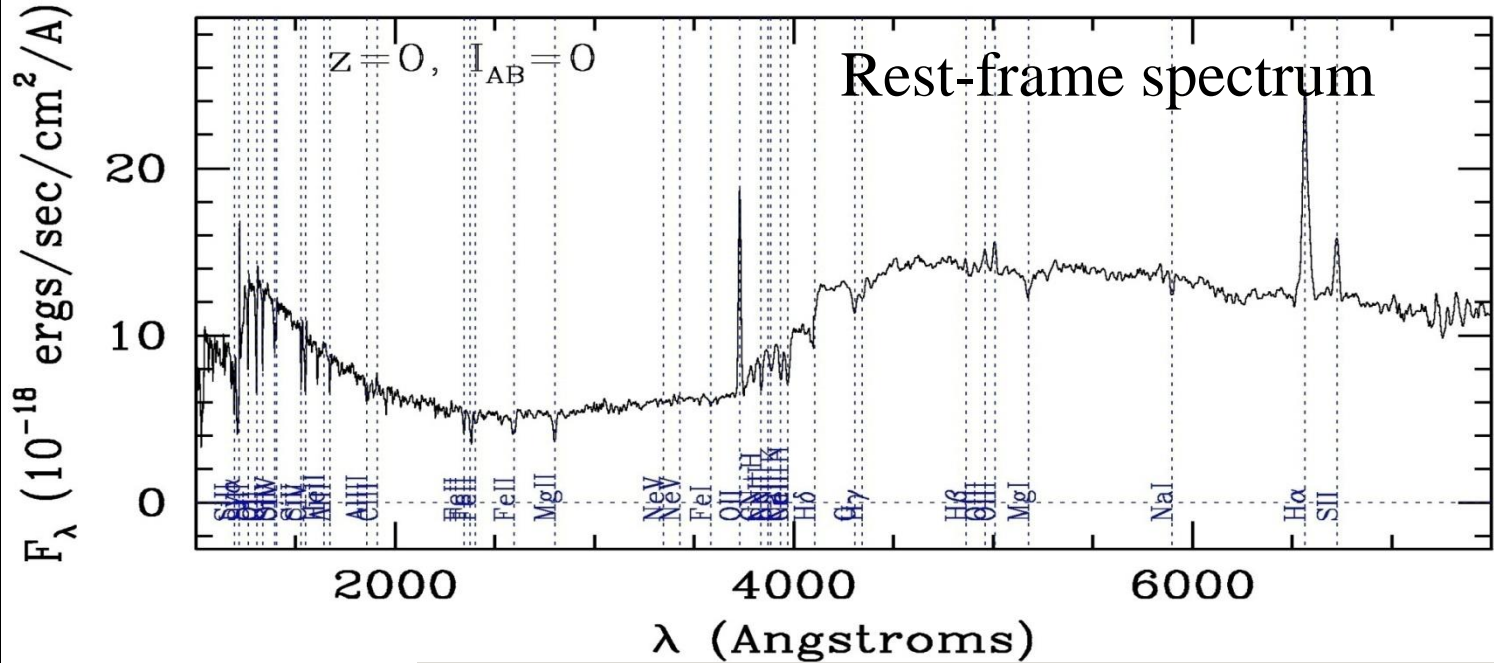
# Measure spectroscopic redshifts

Identify observed spectral features to rest-frame known features

- Identify emission / absorption features
- Take continuum into account

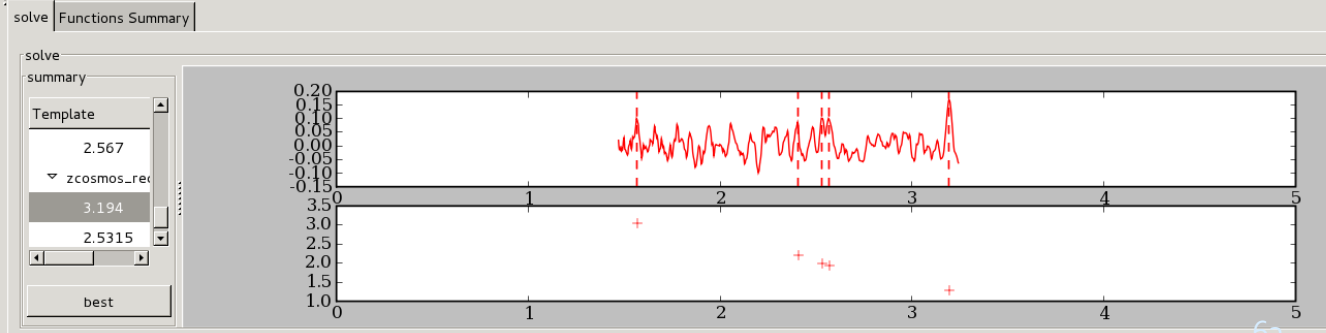
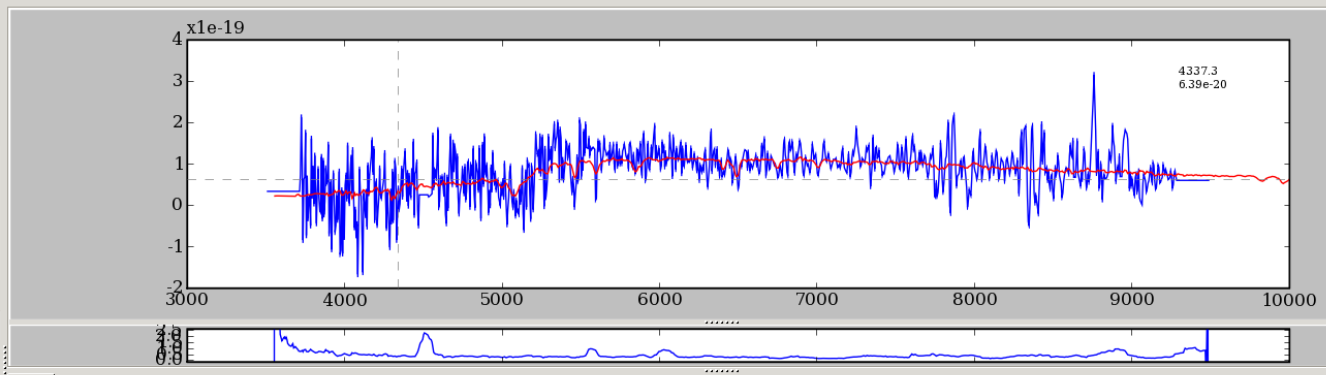
Cross-correlation to galaxy templates (Tonry & Davis, 1979, AJ, 84, 1511)





EZ engine:  
 Garilli et al., 2010,  
 PASP, 122, 827

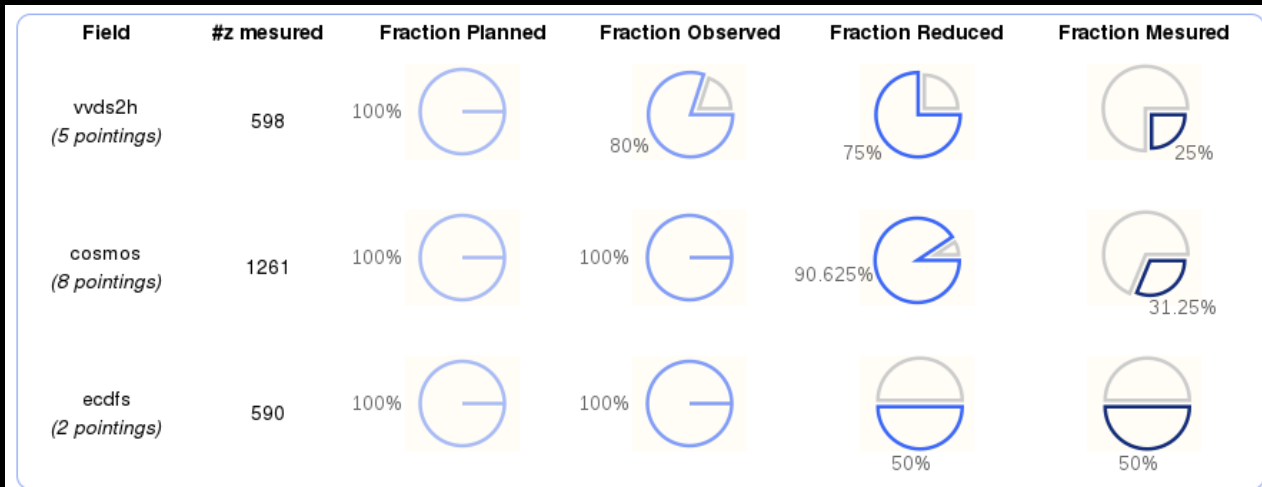
Euclid development in  
 progress: AMAZED



## 5. Information system, Databases

- Data volume from surveys is huge, many Tb
- Information system: the management of all survey data
  - Data flow
- Includes all steps: from design to observations, to data processing, to final measurements
- Easy access to data
  - Query oriented
- Long term access, and reference
- Virtual observatory compatible

# Follow the observations and data processing



VUDS All Pointings								
Name	Epoch	RA	DEC	Q1	Q2	Q3	Q4	Readme
COSMOSP01	1	09:59:02.39	+01:54:36.0	Mesured	Mesured	Reduced[B+R]	Mesured	
COSMOSP02	1	10:00:04.08	+01:54:36.0	Mesured	Mesured	Mesured	Reduced[B][R][B+R]	
COSMOSP03	2	10:01:05.76	+01:54:36.0	Reduced[B][R][B+R]	Observed[B][R]	Reduced[B][R][B+R]	Reduced[B][R][B+R]	
COSMOSP04	2	09:59:02.39	+02:12:41.4	Observed[B][R]	Reduced[B][R][B+R]	Reduced[B][R][B+R]	Reduced[B][R][B+R]	
COSMOSP05	1	10:00:04.08	+02:12:41.4	Mesured	Mesured	Reduced[B][R][B+R]	Mesured	
COSMOSP06	2	10:01:05.76	+02:12:41.4	Reduced[B][R][B+R]	Reduced[B][R][B+R]	Reduced[B][R][B+R]	Reduced[B][R][B+R]	
COSMOSP07	1	10:00:04.08	+02:30:46.7	Reduced[B][R][B+R]	Mesured	Reduced[B][R][B+R]	Reduced[B][R][B+R]	
COSMOSP08	2	10:01:05.76	+02:30:46.7	Reduced[B][R][B+R]	Reduced[B][R][B+R]	Reduced[B][R][B+R]	Observed[B][R]	
ECDFS_P01	1	03:32:25.99	-27:41:59.9	Mesured	Mesured	Mesured	Mesured	
ECDFS_P02	2	03:32:34.00	-27:53:59.9	Observed[B][R]	Observed[B][R]	Observed[B][R]	Observed[B][R]	
VVDS02P01	1	02:26:44.51	-04:16:42.8	Mesured	Mesured	Mesured	Mesured	
VVDS02P02	2	02:25:40.34	-04:16:42.8	Reduced[B][R][B+R]	Reduced[B][R][B+R]	Reduced[B][R][B+R]	Reduced[B][R][B+R]	
VVDS02P03	2	02:26:44.51	-04:34:50.3	Reduced[B][R][B+R]	Reduced[B][R][B+R]	Reduced[B][R][B+R]	Reduced[B][R][B+R]	
VVDS02P04	2	02:25:40.34	-04:34:50.3	Reduced[B][R][B+R]	Mesured	Observed[B][R]	Reduced[B][R][B+R]	
VVDS02P05	2	02:24:36.14	-04:44:57.9	Planned	Planned	Planned	Planned	



# Vimos Ultra Deep Survey

[The Survey](#)[The Team](#)[News](#)[Data Products](#)[Observations handling](#)[VUDS WIKI](#)[Public Site](#)

## Search by general criteria

### FIELD

- VVDS2H
- COSMOS
- ECDFS

**Spectroscopic Redshift**

z

min

max

z Flag pre-defined range

**Magnitude  $i_{AB}$** 

min

max

[Submit the request](#)[Reset](#)

## View your results

Search by criteria :




23 objects selected

- Magl between 17.5 and 25
- Redshift Spectroscopic between 3 and 3.3
- Redshift Spectroscopic quality flag in (3,4)

Objects : 1 to 23 / 23 - Page 1/1

Page 1/1

[PREV](#)[NEXT](#)[PREV](#)[NEXT](#)

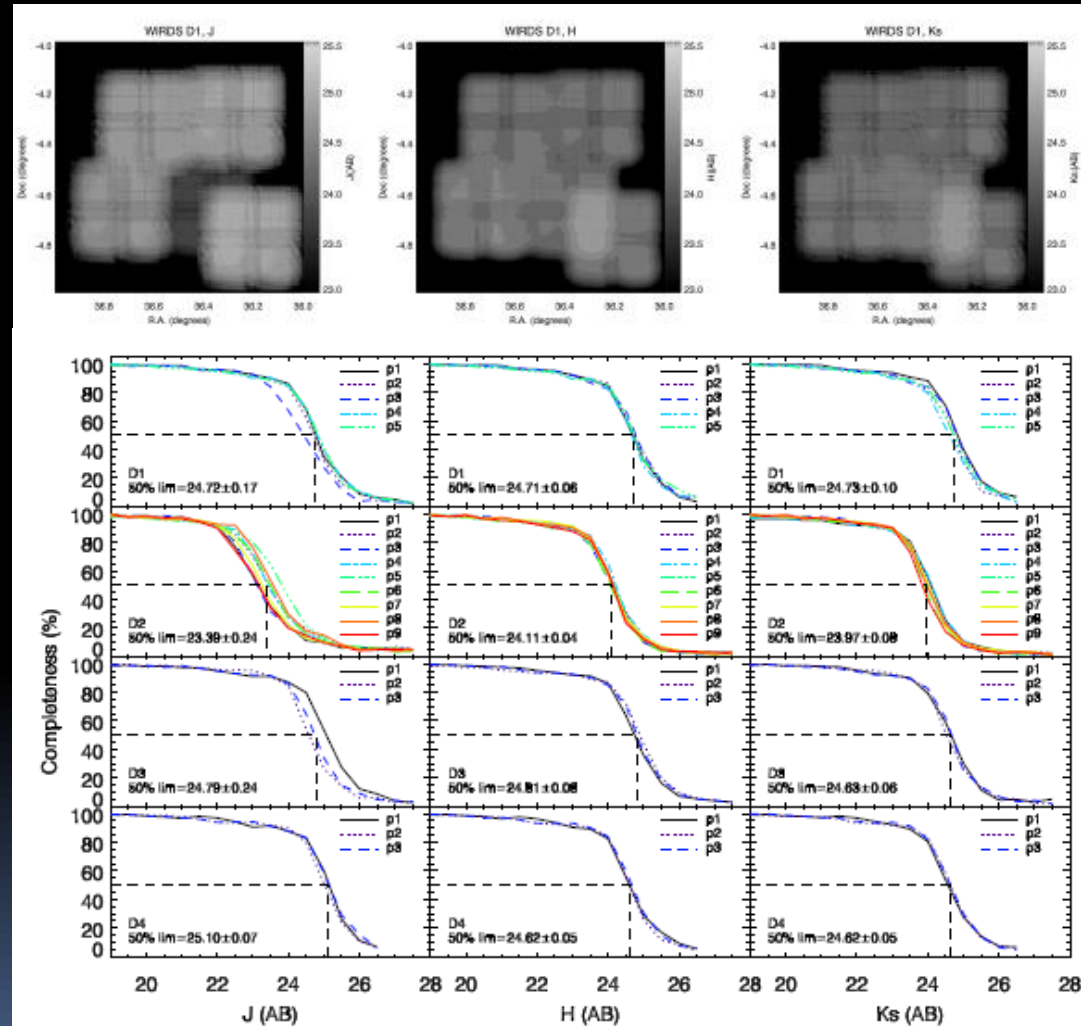
Spectra	VUDS id	ID_IAU	Alpha_J2000	Delta_J2000	Z	Zflag	pointing	quad	slit	obj	Magl
	<a href="#">520390210</a>	VUDS-J022711.64-041828.23	36.798521	-4.307844	3.1183	3	F52P001	4	111	1	24.087
	<a href="#">520393071</a>	VUDS-J022715.88-04189.16	36.816174	-4.302547	3.2573	3	F52P001	4	132	1	24.734
	<a href="#">520445512</a>	VUDS-J022615.69-041234.26	36.565376	-4.209518	3.2583	3	F52P001	2	15	1	24.844





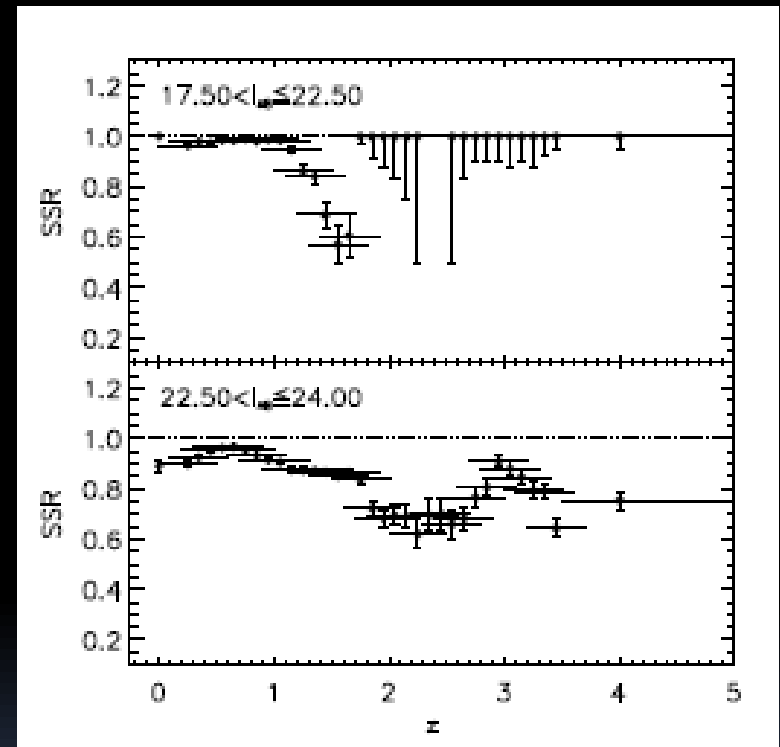
# 6. Measuring the selection function

- Estimate the ability of the survey to detect galaxies satisfying the selection criteria
- Target Sampling rate
  - Which fraction of the galaxy population satisfying the criteria is observed
  - Masking bad regions
- Limiting magnitude
  - Limiting magnitude (at  $5\sigma$  or at 90% completeness)



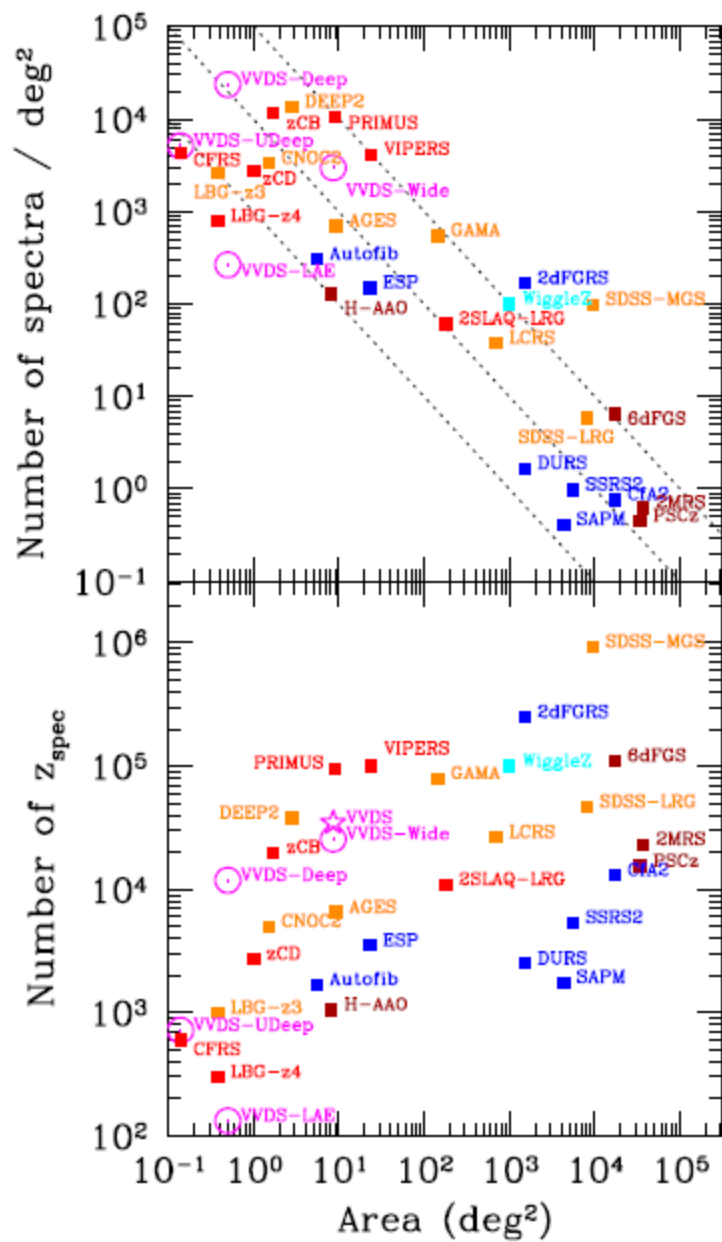
# Measuring the selection function

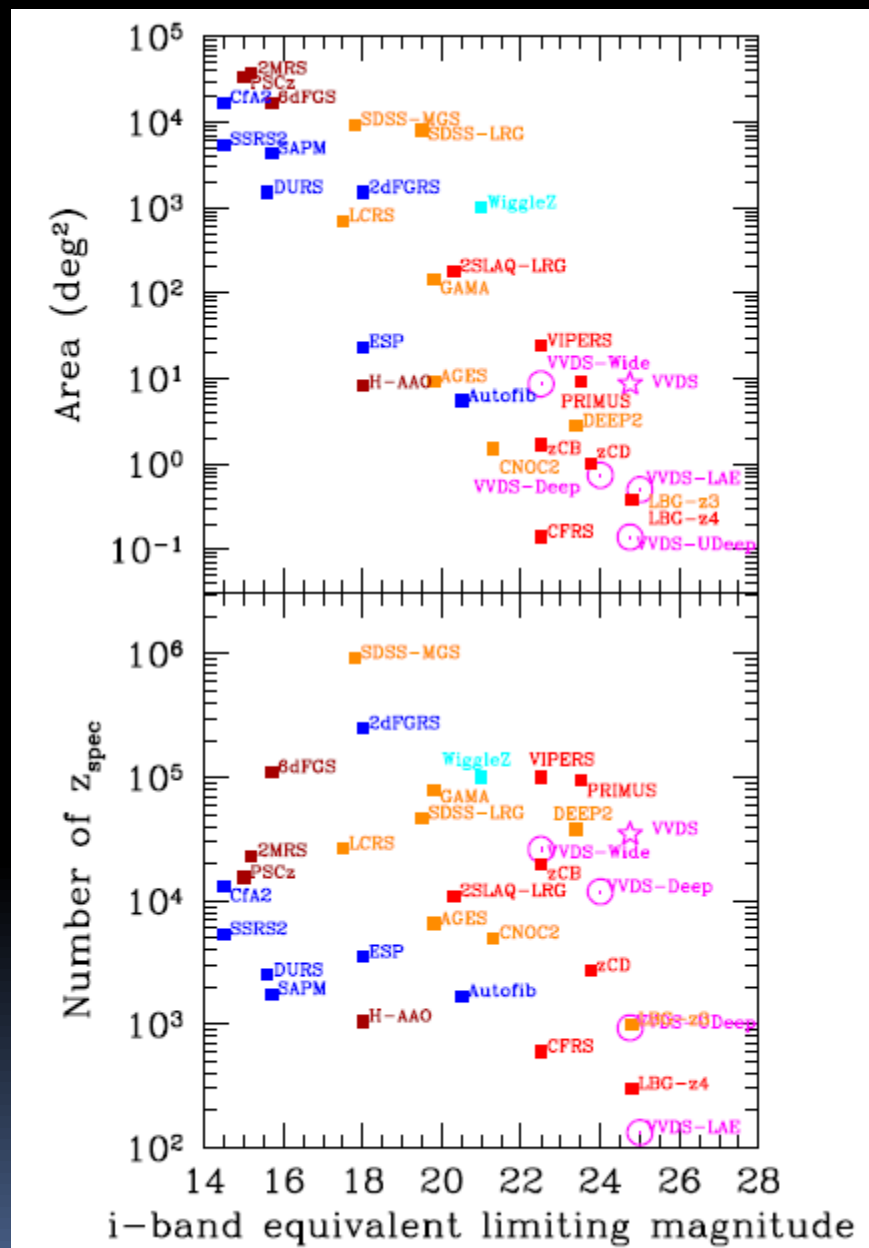
- Spectroscopic success rate
  - Fraction of targeted objects that deliver a measurement (redshift, line,...)
  - As a function of magnitude
  - As a function of redshift
  - ...
- Selection function can be complex  
 $\text{Sel}(\text{mag}, z, \text{type}, \alpha, \delta)$

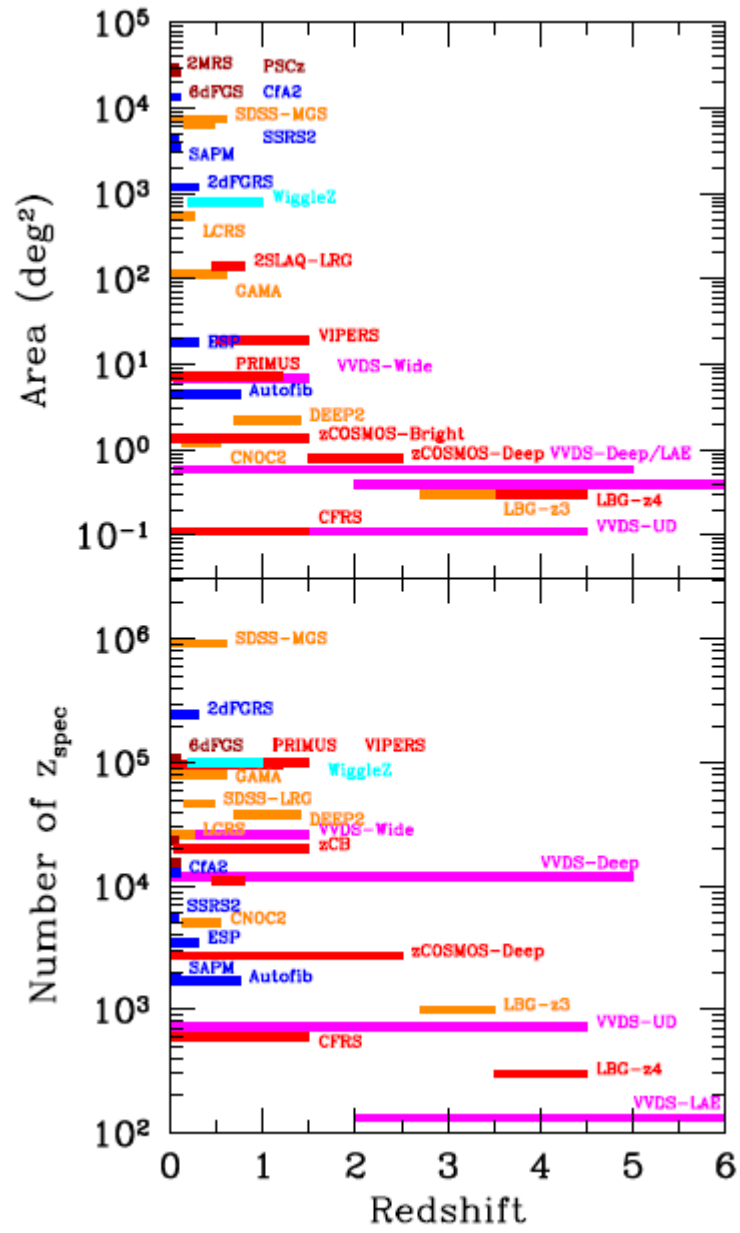


## 6. Comparing surveys

- Not so easy because the selection functions can be very different
- Look at the parameter space
  - $N_{\text{obj}}$  vs. Area and vs. Magnitude
  - Area vs. Magnitude
  - $N_{\text{obj}}$  and Area vs. Redshift
  - ...









# Past and present deep spectroscopic surveys

Survey	Instrument	redshift	# galaxies
2dFGRS	2dF/AAT	$0 < z < 0.5$	220000
SDSS	SDSS/Apache Point	$0 < z < 0.5$	930000
CFRS – 1995	CFHT-MOS	$0 < z < 1.2$	600
LBG – 1999	KECK-LRIS	$2.5 < z < 4.5$	1000
DEEP2, 2005+	KECK-DEIMOS	$0.7 < z < 1.4$	50000
VVDS, 2005+	VLT-VIMOS	$0 < z < 5$	50000
zCOSMOS, 2007+	VLT-VIMOS	$0 < z < 1.2$	20000
		$1.4 < z < 3$	10000
VIPERS, 2009+	VLT-VIMOS	$0.5 < z < 1.2$	100000
VUDS , 2010+	VLT-VIMOS	$2.5 < z < 6.7$	10000
GOODS	VLT FORS2	$0 < z < 7.1$	1000

And more !